



Kagan Australia – Teacher Professional Learning

*It's All About Student Engagement*



# Catalogue

Dear Customers

Kagan Australia is a **supplier of Kagan Cooperative Learning resources in Australia.**

To assist teachers and to make the content more suitable for your students we have converted the books that are used with students and contain student materials such as worksheets and learning materials. The conversions include Australian spelling, grammar and also Australian curriculum content.

More information, table of contents and sample pages are available to view online.

We hope you enjoy using these resources with your students.

Visit us online at [www.kaganaustralia.com.au](http://www.kaganaustralia.com.au)

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### Contact Kagan Australia Today!

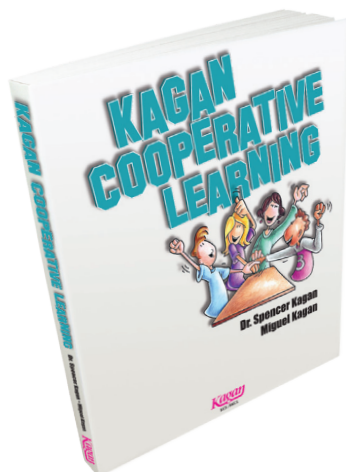
Call Yvonne to set up Kagan training for your school or district. She can assist you with advice on workshops products and events.

From a 1-day event to a multi-year training plan for your school or district, Kagan Australia will meet your professional development needs.

Mobile 0429 824511 or  
email: [training@kaganaustralia.com.au](mailto:training@kaganaustralia.com.au)



# Best Sellers



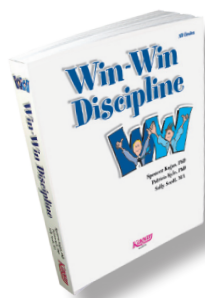
## Kagan Cooperative Learning

Dr Spencer Kagan & Miguel Kagan (All Grades)

The book that started it all—is all NEW! Why would the Kagans completely revise and revamp a classic that has sold nearly half a million copies? The answer: So much has changed! Cooperative Learning today is different. This new book presents today's most successful cooperative learning methods. The Kagans make it easier than ever to boost engagement and achievement. You'll still find all the practical and proven Kagan Structures, including Numbered Heads Together, RoundTable, and Three-Step Interview — direct from the man who invented

cooperative learning structures. And there's still plenty of ready-to-do teambuilding and classbuilding activities to make your class click. But in this expanded edition, you will find new step-by-step structures, hundreds of helpful management tips, many more teacher-friendly activities and forms, and up-to-date research on proven methods. You hear how schools have used Kagan Cooperative Learning to boost academics, close the achievement gap, improve student relations, and create a more kind and caring school community. After decades of training and working with hundreds of thousands of teachers, the Kagans have refined and perfected the most widely used and respected form of cooperative learning ever. The Kagans make it easy for you to dramatically increase engagement and achievement in your class! 450 pages **BKCLW \$59.00**

- The World-Wide Best Seller on Cooperative Learning
- Nearly Half a Million Copies in Print
- Completely New
- 100 Cooperative Structures and 1000's of Activities
- For All Grades and Content Areas



## Win-Win Discipline Strategies for All Discipline

Dr Spencer Kagan, Patricia Kyle & Sally Scott (All Years)

Win-Win Discipline is the single most comprehensive and effective classroom discipline program available. Never before has there been a more practical and powerful step-by-step approach to discipline. Win-Win seeks a higher goal than other discipline programs: The goal is not merely to end disruptions; the goal is to teach students to meet their unmet

needs so they no longer need to be disruptive. Watch disruptive behaviour disappear as Win-Win...

- Turns anger into rational decision-making
- Replaces boredom with active engagement
- Channels excess energy into productive learning
- Ends control-seeking via learned self-efficacy
- Transforms attention seeking into self-validation
- Converts avoidance of failure into self-confidence

With Win-Win, you create a safe, comfortable learning environment for you and your students — a place where students are excited to come and where you don't feel stressed by the end of the day. Win the freedom to focus on learning and growing, not on disruptions. With Win-Win your students win skills for a lifetime and you win the freedom to do what you do best — teach without distractive disruptions. 620 pages. **BKWW • \$59.00**

## Kagan Cooperative Learning Table of Contents

### Part I Cooperative Learning Theory & Research

Chapter 1: Frequent Questions  
Chapter 2: Why Do We Need Cooperative Learning  
Chapter 3: What Does the Research Say?  
Chapter 4: Why Does Coop Learning Work?

### Part II Seven Keys for Success

Chapter 5: Seven Keys for Success  
Chapter 6: Key 1. Structures  
Chapter 7: Key 2. Teams  
Chapter 8: Key 3. Management  
Chapter 9: Key 4. Classbuilding  
Chapter 10: Key 5. Teambuilding  
Chapter 11: Key 6. Social Skills  
Chapter 12: Key 7. Basic Principles (PIES)

### Part III Cooperative Projects, Lessons & Assessment

Chapter 13: Cooperative Projects & Presentations  
Chapter 14: Planning Cooperative Lessons  
Chapter 15: Assessment & Grading  
Chapter 16: Motivation Without Rewards & Competition

### Part IV Alternative Approaches

Chapter 17: Classic Cooperative Learning

## Silly Sports & Goofy Games All Years

Spencer Kagan

Illustrated by Celso Rodriguez

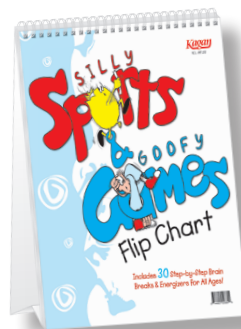
In a matter of moments, you can convert any class into a focused, high-energy community. Boost energy. Boost achievement. Release joy with the world's most comprehensive collection of indoor and outdoor sport and game activities. Includes



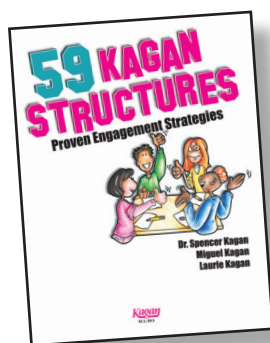
over 200 step-by-step, fun, and engaging sports and games in nine categories: Terrific Tag, Happy Helpers, Beautiful Balances, Creative Coordination, Meaningful Movements, Crazy Challenges, Ridiculous Relays, Silly Sports, and Goofy Games. Use 'em for classroom brain breaks. Use 'em for rainy-day fun. Use 'em for physical education. You will promote classroom community—with these games everyone wins! 296 pages. **BKSS • \$44.95**

## Silly Sports & Goofy Games Flip Chart

Flip your way to fun with this desk flip chart. Every page has step-by-step directions to play a game from Silly Sports & Goofy Games. The 30 games include terrific tag games, happy helper games, creative coordinations, meaningful movements, crazy challenges, beautiful balances, ridiculous relays, and goofy games. Too much energy in your class? Get the wiggles out with a quick silly sport. Or maybe the energy level in your class is too low to learn. Flip to one of these beloved games to re-energize and refocus your students. Measures 21.5cm x 28cm **MFLSS • \$40.00**



# Best Sellers



## 59 Kagan Structures Proven Engagement Strategies - All Years

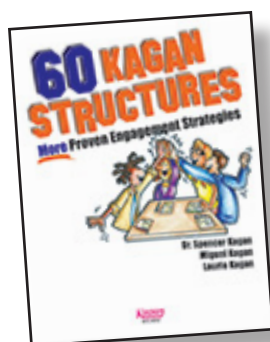
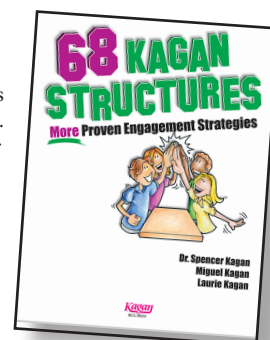
Dr. Spencer Kagan, Miguel Kagan, & Laurie Kagan

Kagan Structures are revolutionary teaching strategies. Why? Because they create an unparalleled level of student engagement. Kagan Structures create a cooperative and caring class tone by putting students on the same side as they interact in pairs, small teams, and with classmates. Structures ensure every student is individually accountable so no one

can hide and take a free ride. Structures create equal participation, which means all students are engaged a much greater percentage of the time. In this must-have Kagan reference guide, you get 59 step-by-step Kagan Structures you'll use time and time again. More structures means more tools in your teaching toolbox to create more student engagement, more student learning, and more success! 248 pages. BKS • \$54.95

## 68 Kagan Structures More Proven Engagement Strategies

This is the third book in the Kagan Structures series. It includes 68 MORE Kagan Structures. These revolutionary teaching methods empower you to create an unparalleled level of student engagement. Kagan Structures create a cooperative and caring class tone by putting students on the same side as they interact in pairs, small teams, and with classmates. Structures ensure every student is individually accountable so no one can hide and take a free ride. Structures create equal participation, which means all students are engaged a much greater percentage of the time. In these must-have Kagan reference guides, you get step-by-step Kagan Structures you'll use time and time again. More structures means more tools in your teaching toolbox to create more student engagement, more student learning, and more success. 312 pages. BKS3 • \$54.95



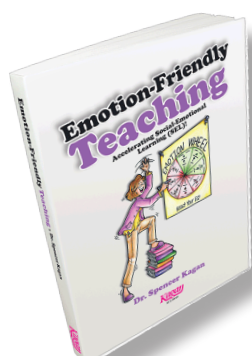
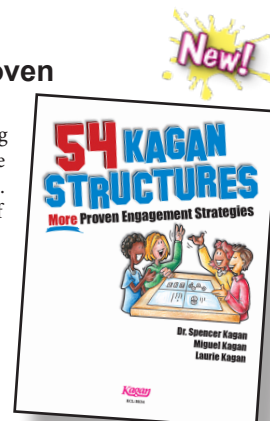
## 60 Kagan Structures: More Proven Engagement Strategies

This is the second in the Kagan Structures series. Kagan Structures are revolutionary teaching strategies. Why? Because they create an unparalleled level of student engagement. Kagan Structures create a cooperative and caring class tone by putting students on the same side as they interact in pairs, small teams, and with classmates. Structures ensure every student is individually accountable so

no one can hide and take a free ride. Structures create equal participation, which means all students are engaged a much greater percent of the time. In this must-have Kagan reference guide, you get 60 step-by-step Kagan Structures you'll use time and time again. More structures means more tools in your teaching toolbox to create more student engagement, more student learning, and more success! 296 pages. BKS2 • \$54.95

## 54 Kagan Structures: More Proven Engagement Strategies

This is the final installment of this best-selling series of books. Combined, these books are the most comprehensive source for Kagan Structures. Kagan Structures create an unparalleled level of student engagement. The structures also create a cooperative and caring class tone by putting students on the same side as they interact in pairs, small teams, and with classmates. Structures ensure every student is individually accountable so no one can hide and take a free ride. Structures create equal participation, which means all students are engaged a much greater percentage of the time. In these must-have Kagan reference guides, you get step-by-step Kagan Structures you'll use time and time again. More structures means more tools in your teaching toolbox to create more student engagement, more student learning, and more success. 312 pages. BKS4 • \$54.95



## Emotion-Friendly Teaching

Accelerating Social-Emotional Learning  
Dr. Spencer Kagan (All Grades)

Spencer has done it again! He's written another must-have reference for all educators. Dr. Kagan has translated the enormous field of theory and research on emotions into a practical guide any teacher can use to make their teaching more emotion-friendly. Not only does he review the extensive research on how eliciting positive emotions boosts student achievement, Spencer provides plenty of do's and don'ts, ready-to-use student activities, and simple

tips to put students in the optimal emotional states for learning. Dr. Kagan introduces us to the Emotion Wheel, a student-friendly way to help our students understand and manage their own emotions. We not only learn why EQ can be more important than IQ to students' success, Dr. Kagan provides a practical guide to developing the facets of EQ, including student self-knowledge, self-control, motivation, and empathy. And last, but definitely not least, we learn how to evoke emotion when we teach to make learning more meaningful and memorable. This book is your blueprint for creating the emotion-friendly classroom. 368 pages. BKEF • \$54.95

## Emotion Wheel

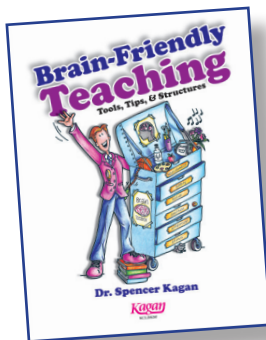
The Kagan Emotion Wheel is a valuable tool to help student understand their emotions and those of others. It promotes self-knowledge, self-control, motivation, and empathy. Based on the interaction of two dimensions, Happy-Sad and Like-Dislike, the Emotion Wheel defines an emotional space that contains eight universal human emotions. The Emotion Wheel shows how increased intensity of each emotion leads to specific actions. It also shows how primary emotions interact to produce additional emotions. 43 cm x 56 cm PEW • \$10.00 or free with every book purchased.







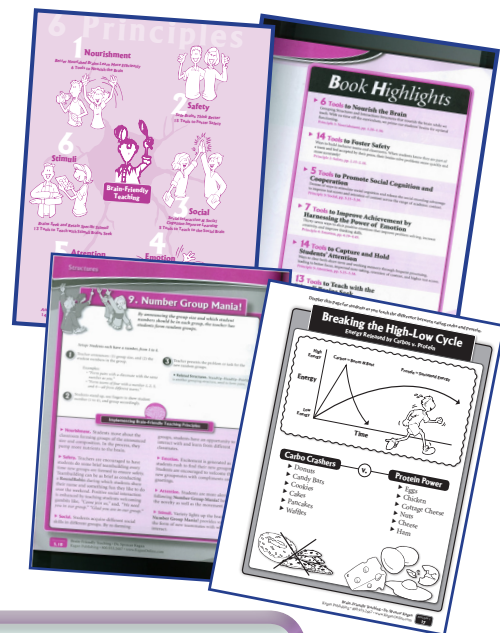
# Brain Based Learning



## Brain-Friendly Teaching Tips, Tools & Structures by Dr Spencer Kagan All Years

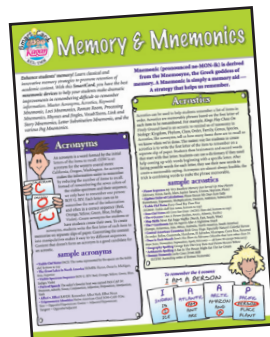
Become a brain-friendly teacher! Put the power of brain research and theory to work in your classroom. Your students will learn more, learn quickly, retain and recall more, and like learning more. Dr Kagan's extensively-researched book distills the world of brain science into 6 essential principles that will align your teaching with how your students' brains naturally learn. For each of the 6 brain-based principles, you will find practical tools, tips and structures to easily make the leap from theory to practice. Teaching is so much easier and more successful when you do it the brain-friendly way. 528 pages BKBF • \$59.00

- 27 Brain-Friendly Kagan Instructional Strategies to Make Learning Come Alive!
- 60 Research-Based Tools to Transform Brain Science into Good Teaching!
- The Most Extensively Referenced Book on Brain-Friendly Teaching—over 1,000 References!



### Loaded With Terrific Tips

- To promote performance, celebrate or praise before performance. To cement memory, celebrate or praise after performance.
- Allow yourself to be silly with your students from time to time.
- Practice progressive muscle relaxation with your class and use the technique before big tests or other times of high stress



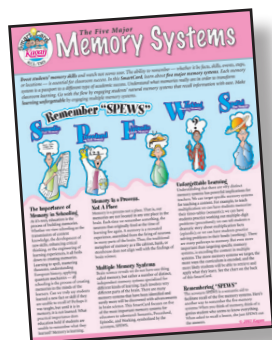
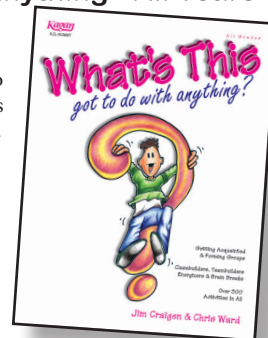
## Memory & Mnemonics SmartCard

Enhance students' memory! Learn classical and innovative memory strategies to promote retention of academic content. In this SmartCard, learn the best mnemonic devices to use with your students. Students will make dramatic improvements in remembering that difficult-to-remember information. Master Acronyms, Acrostics, Keyword Mnemonic, Loci Mnemonics, Roman Room, Processing Mnemonics, Rhymes and Jingles, VocabToons, Link and Story Mnemonics, Letter Substitution Mnemonic, and the various Peg Mnemonics. TMN • \$6.00

## What's This Got To Do With Anything? All Years Australian Edition

Jim Craigie & Chris Ward

What do fun and energising activities have to do with learning? A lot! Brain research informs us that we must eliminate threat and provide a secure learning environment. This collection of teambuilders and classbuilders will help you create solidarity and cohesion among classmates. Brain science also teaches us that students' brains need oxygen and glucose. Feed your students' brains with the energisers in this book. This eclectic collection of over 300 brain-friendly activities will help you make your classroom a fun place to be and a great place to learn. 178 pages. BCWWT • \$34.95



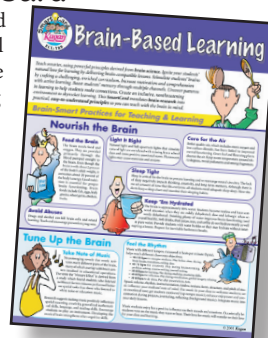
## Memory Systems SmartCard

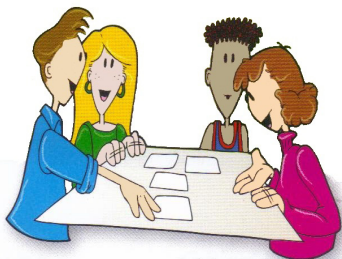
Boost students' memory skills and watch test scores soar. The ability to remember—whether it be facts, skills, events, steps, or locations—is essential for classroom success. In this SmartCard, learn about five major memory systems: Semantic, Procedural, Episodic, Working, and Spatial memory. Each memory system is a passport to a different type of academic success. Understand what memories really are in order to transform classroom learning. Go with the flow by engaging students' natural

memory systems that recall information with ease. Make learning unforgettable by engaging multiple memory systems. TMS • \$6.00

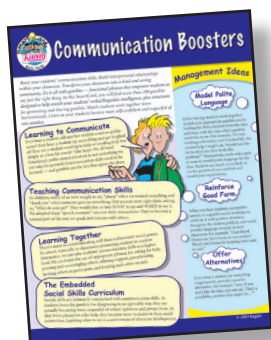
## Brain-Based Learning SmartCard

Teach smarter using powerful principles derived from brain science. Ignite your students' natural love for learning by delivering brain-compatible lessons. Stimulate students' brains by crafting a challenging, enriched curriculum. Increase motivation and comprehension with active learning. Boost students' memory through multiple channels. Uncover patterns in learning to help students make connections. Create an inclusive, nonthreatening environment to skyrocket learning. This SmartCard translates brain research into practical, easy-to-understand principles so you can teach with the brain in mind. TBB • \$6.00





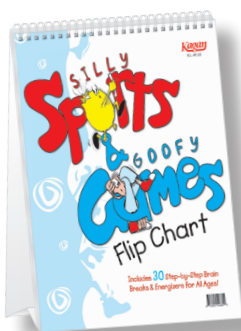
# Cooperative Learning



## Communication Boosters SmartCard

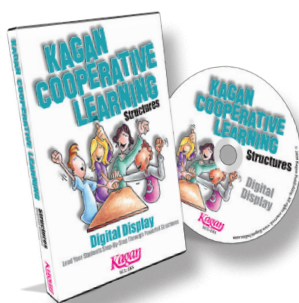
Boost your students' communication skills. Build interpersonal relations. Transform your class into a more caring community. Do it all with gambits—functional phrases that empower students to say just the right thing. Whether they're saying hello or goodbye to teammates, disagreeing politely, asking for clarification, building creativity, or keeping the team on task, they'll know how to say it with style. In this SmartCard, you will find over 200 gambits designed to stretch your

students' verbal/linguistic intelligence. Plus, you'll find structures for generating, using and sharing gambits. Watch as your students work together more harmoniously. Listen as your students become more caring, respectful and positive. TBB • \$6.00



## Silly Sports & Goofy Games Flip Chart

Flip your way to fun with this desk flip chart. Every page has step-by-step directions to play a game from Silly Sports & Goofy Games. The 30 games include terrific tag games, happy helper games, creative coordinations, meaningful movements, crazy challenges, beautiful balances, ridiculous relays, and goofy games. Too much energy in your class? Get the wiggles out with a quick silly sport. Or maybe the energy level in your class is too low to learn. Flip to one of these beloved games to re-energize and refocus your students. Measures 21.5cm x 28cm MFLSS • \$40.00



## Kagan Structures Digital Display

You click your mouse or touch your whiteboard. Immediately your students see and hear the screen flip to the next step of your favourite Kagan Structure, 29 structures in all! With your Structures Digital Display, you effortlessly lead your students through Kagan Structures proven to boost engagement and learning. Each structure includes

an illustrated slide and step-by-step instructions. A great visual reminder for you and your students! Use this visual display to create full engagement step-by-step! PC & MAC. EKS • \$99.00

Lead your students step-by-step through powerful structures



## Kagan Cooperative Learning Structures for Success SmartCard

Included in this SmartCard are 28 of Kagan's very best cooperative learning structures. With these structures, you won't have to worry if your cooperative learning lessons respect the principles known to increase student achievement and improve social relations. These simple, yet powerful structures always work because the basic principles are built in! The structures are easy to learn, easy to use, fun and engaging. Students love them. Achievement increases. Let them work for you. TSC • \$6.00



## Team Mats - 10 ManageMats & Fan-N-Pick Mats

In this class set, you receive 10 double-sided mats. One side is a ManageMat. Each team places a ManageMat in the centre of the team table. With a glance at their mats, students know every teammate's number (1 to 4). They know who is their Face Partner, Shoulder Partner, and Colour Partner. And they know who's Partner A and Partner B. When you tell students to pair up with their Face Partner and Partner A will solve the first problem and Partner B will coach, no one is confused. The other side is a Fan-N-Pick mat. Fan-N-Pick is a cooperative learning review structure students play using question or review cards on any topic. MTM • \$20.00



## Early Primary TeamMats Class Set of 10 Number & Animal Mats

This class set is designed to help you manage your little ones as they work in teams. Ten double-sided mats are included, enough for every team in the class. Each team places a mat in the centre of the team table or between them on the carpet. Pick which side you want to use with your students. One side is the Number Mat that has all the bells and whistles. With this side, each student has a unique number and a unique colour so you can easily select one student on the team to start by number or colour. Everyone is assigned an A or B so when they pair up, you can say, "Partner A, please share with Partner B." Students have either a square or circle around their number so squares can pair up with circles. The mat also indicates Shoulder Partners and Face Partners, making it easy for students to know who to pair up with. The Animal Mat is on the other side. Use this simplified mat with your youngest children. There's a cute dog or cat so you can have cats pair up with a dog next to them or across from them. Each student has a unique colour so you can select students by colour. The colours match the other side so students can keep their colours when they are ready to graduate to the Number Mat. One glance down at their mats and your little ones know exactly who needs to do what. MTP • \$20.00







# Cooperative Learning Classbuilding & Teambuilding



## Classbuilding - All Years

### Australian Edition

Miguel Kagan, Laurie Kagan & Spencer Kagan  
(All Years)

Create a caring, cooperative class through energising classbuilding activities! This best-seller includes step-by-step instructions, hints, variations, 100's of activities, and ready-to-use blackline masters for each of 11 favourite cooperative, classbuilding structures like: Mix-N-Match, Stir-the-Class, and Who Am I. Students are quickly and immediately energised—ready to tackle any curriculum.

If you want to promote a positive class atmosphere with fun and easy activities, this is the

source! 168 pages. BKC • \$44.95

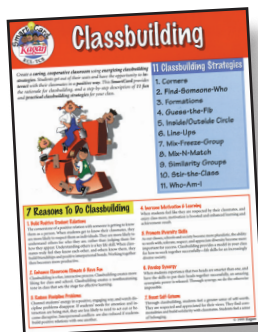
## Teambuilding - All Years

### Australian Edition

Laurie Kagan, Miguel Kagan & Spencer Kagan

When students have the desire and ability to work together as a team, something magical happens—Together Everyone Achieves More! Students like working together, academic achievement goes up, and discipline problems become a thing of the past. Includes step-by-step instructions, hints, variations, over 100 teambuilding activities, and ready-to-use blackline masters for each of 14 favourite teambuilding structures like: Find-the-Fib, Team Interview, and Same-Different.

Promote a positive class and team atmosphere in your classroom and watch as your students work together in harmony. 178 pages. BKT • \$44.95



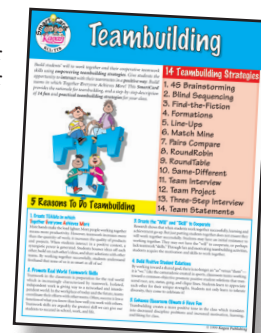
## Classbuilding SmartCard

Hold the power and simplicity of class-building in your hands! Create a caring, cooperative classroom using energising, classbuilding strategies. Students get out of their seats and have the opportunity to interact with their classmates in a positive way. This SmartCard provides the rationale for classbuilding, and a step-by-step description of 11 fun and practical class-building strategies for your class, including: Corners, Find Someone Who, Inside-Outside Circle, Mix-N-Match, Similarity Groups, Stir-The-Class, and Who

Am I. TCB • \$6.00

## Teambuilding SmartCard

Have all the wonders of teambuilding at your fingertips! Build students' will to work together and their cooperative teamwork skills using empowering team-building strategies. Give students the opportunity to interact with their teammates in a positive way. Build teams in which Together Everyone Achieves More! This SmartCard provides the rationale for teambuilding, and a step-by-step description of 14 fun and practical teambuilding strategies for your class, including: 4S Brainstorming, Find-the-Fib, Match Mine, Pairs Compare, Team Interview and Team Project. TTB • \$6.00



## Classbuilding Questions All Years

### Australian Edition

We are delighted that this book has been translated to the Australian Edition. Create a fun and friendly classroom environment through positive classmate interactions. Students receive question cards with fun-to-discuss prompts. Students mix in the class, ask their classmates questions, and share their own responses. The activities are a great way

to energise students, have fun, and get acquainted with their classmates. The activities transform the classroom from a group of strangers to a tight-knit classroom unit—the ideal environment for learning! Question topics include: Getting To Know You, Icebreakers, Sports, If..., and many more. It includes a chapter with thought provoking questions about Anzac. You receive 20 sets of 20 question cards—400 in all. Question cards are also great for teambuilding, energisers, and brain breaks. 184 pages. BQCB • \$34.95

## A Cube to Enhance Class Climate

Squishably soft and quiet-to-roll foam cube measures 76 mm.

## Teambuilder Cube -

In teams, students roll this cube to ask and answer questions to get to know, understand and respect their teammates. MLT • \$5.00



## Teambuilding Questions All Years

### Australian Edition

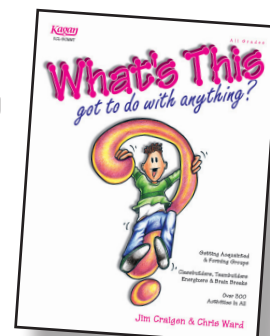
We are delighted that this book has been translated to the Australian Edition. Teambuilding activities are a great way to build positive student interactions and pave the way to successful teamwork on academic content. Teambuilding is a snap with these ready-to-copy question cards. Each team receives their own set of questions cards. Teammates ask and respond to questions they love to talk about. Question topics include: What Would You Do If..., Hobbies, Should Kids..., Getting Acquainted, and many more. There are 20 sets of 20 questions totaling 400—plenty of content for quick and easy teambuilding activities all year around. Question cards are also great for classbuilding, energisers, and brain breaks. 176 pages. BQTB • \$34.95



## What's This Got To Do With Anything? Classbuilding & Teambuilding Activities - All Years

Jim Craigie and Chris Ward

Brain research informs us that we must eliminate threat and provide a secure learning environment. This collection of teambuilders and classbuilders will help you create solidarity and cohesion among classmates. Brain science also teaches us that students' brains need oxygen and glucose. Feed your students' brains with the energisers in this book. This eclectic collection of over 300 brain-friendly activities will help you make your classroom a fun place to be and a great place to learn. 178 pages BCWWT • \$34.95







# Character & Emotional Intelligences

## Instant Teambuilding & Classbuilding Software

Teambuilding and classbuilding have never been so easy! This software combines the ease of ready-to-use questions with the power of full interaction structures. Lead your students through teambuilding and classbuilding by simply clicking through the steps of the structures provided. Students have fun, get acquainted, and celebrate each other. Teams and classrooms become a supportive environment, optimal for learning. The Teambuilding version features Timed RoundRobin and Spotlight, two team-based interaction structures. The Classbuilding version features Travel-N-Tell and Mix-Pair-Share, two structures to promote positive classmate interactions. Choose from one of the 20 unique question sets in each software to create teambuilding and classbuilding activities with zero prep, or make and save your own question sets. Single user may be installed onto 3 devices. For PC, Mac, Interactive Whiteboards. **EITB & EICB**



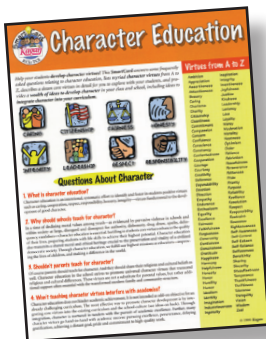
### Teambuilding

- Spotlight
  - Timed RoundRobin
- Single User **EITB • \$50.00**



### Classbuilding

- Mix-Pair-Share
  - Travel-N-Tell
- Single User **EICB • \$50.00**



## Character Education SmartCard

Help your students develop character virtues! In this SmartCard, you will find the answers to some frequently asked questions relating to character education: What is character education? Why should schools teach for character? Shouldn't parents teach for character? Won't teaching character virtues interfere with academics? You will find an A to Z list of nearly 100 virtues to choose from in developing your own character development program. There is a description of the attributes of a dozen core virtues (Caring, Citizenship, Cooperation, Courage, Fairness, Honesty, Integrity, Leadership, Loyalty, Perseverance, Respect, and

Responsibility). Use these descriptions as you explore with your students what it means to have a positive character. And most importantly, you will find a wealth of ideas and activities to develop character in your class and school, including how to integrate character into your curriculum. This quick-reference card is another great SmartCard you'll want to keep within arm's reach. **TCE • \$6.00**



## Emotional Intelligence SmartCard

Boost your students' Emotional Intelligence with this SmartCard. In this colourful 450 mm x 320 mm quick-reference card, you will find everything you need to get started with emotional intelligence. It includes an understandable synopsis of valuable information you'll be "happy" to know about including the origin of EQ, Emotional Intelligence defined, the 5 dimensions of EQ, the rationale for building students' EQ and the most important implications for teachers. Inside, the 5 dimensions are described in detail, and practical

classroom suggestions are provided. On the back, you will find 17 emotion activity ideas that you can use with the hundreds of emotions listed from A to Z! You and your students will be ecstatic, elated, empowered, enthralled, excited, exhilarated, and exuberant when you explore the world of emotions with this little gem. **TEI • \$6.00**

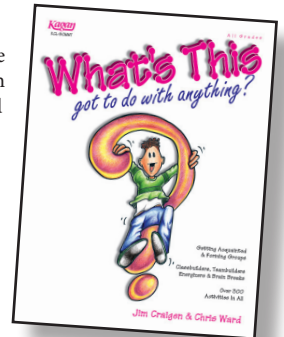
## What's This Got To Do With Anything?

### All Years

Jim Craigen & Chris Ward

What do fun and energizing activities have to do with learning? A lot! Brain research informs us that we must eliminate threat and provide a secure learning environment. This collection of teambuilders and classbuilders will help you create solidarity and cohesion among classmates. Brain science also teaches us that students' brains need oxygen and glucose. Feed your students' brains with the energizers in this book. This eclectic collection of over 300 brain-friendly activities will help you make your classroom a fun place to be and a great place to learn.

178 pages. **BCWWT • \$34.95**



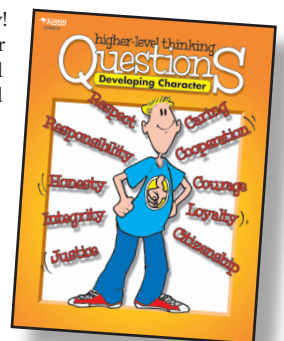
## Higher-Level Thinking Questions: Personal & Social Skills Years 3-12

Stretch your students' interpersonal and intrapersonal intelligences with these ready-to-use questions and activities. This book is brimming with questions on topics such as: All About Me, All About School, Esteem Building, Emotional Intelligence, Lying, Manners, Multiple Intelligences, My Favourites, Sticky Situations and more! Questions are provided in convenient reproducible question card format, perfect for journal writing and the variety of engaging cooperative discussion formats provided. 160 pages **BQP • \$34.95**

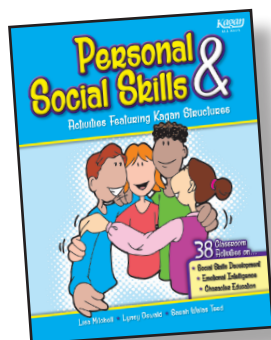


## Higher-Level Thinking Questions: Developing Character - Years 3-12

Respect! Responsibility! Integrity! Honesty! How do you develop these valued character traits? In this book of questions, you will find hundreds of questions, quotations, and dilemmas to explore and develop character. Use quotations by famous folks as a springboard for writing and discussing, such as the following by Anne Frank: "The final forming of a person's character lies in their own hands. Why is your character ultimately your own responsibility?" Use dilemmas to have students evaluate their own values and behaviours: "If someone doesn't treat you with the respect you deserve, would you treat them with the respect they don't deserve? Why or why not?" And have students examine their own traits and those of others with provocative questions such as: "Are there ever situations where it is best to say something you don't believe?" Questions are provided in convenient reproducible question card format, perfect for the engaging cooperative questioning activities provided. 160 pages. **BQCD • \$34.95**



# Communication & Building Classroom Community



## Personal & Social Skills Activities Featuring Kagan Structures - Years PreK-6

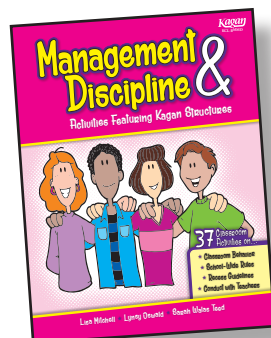
### Australian Edition

Lisa Mitchell, Lynsy Oswald, & Sarah Walas Teed Develop your students' social and emotional skills with these 38 cooperative and engaging activities. Each activity is based on a Kagan Structure. For example, students play Find Someone Who to appreciate diversity in the classroom. The activities are divided into three main sections.

**Section 1: Social Skills Development**—Activities in this section include getting along, giving compliments, and conflict resolution.

**Section 2: Emotional Intelligence**—Activities in this section provide positive guidance when students are feeling mad, annoyed, lonely, and so on.

**Section 3: Character Education**—Activities in this section explore and develop virtues such as honesty, respect, and cooperation. Many teachers turn to Kagan Structures daily. This book takes it to the next level with activities explicitly designed to develop students' social skills, character, and emotional intelligence. 128 pages. BMPS • \$34.95



## Management & Discipline - Years Pre K-2 Activities Featuring Kagan Structures

Lisa Mitchell, Lynsy Oswald, & Sarah Walas Teed Promote proper behaviour in your classroom and throughout school with these 37 cooperative and engaging activities. Each activity is based on a Kagan Structure. For example, students play Fact-or-Fiction to review classroom rules. The activities are divided into four main sections.

**Section 1: Classroom Behaviour**—Activities in this section focus on how to behave in class, classroom rules, and disruptions.

**Section 2: School-Wide Rules**—Activities in this section give students positive guidance for assemblies, using the bathroom, school safety, and school rules.

**Section 3: Recess**—Activities for indoor recess and playground behaviour.

**Section 4: Respecting Teachers**—Activities to promote respect for the teacher and guest teachers. By participating in these fun and interactive activities, your students learn how to behave appropriately inside and outside your classroom. 168 pages. BMMD • \$34.95



## Kagan Structures Poster Sets

Each poster set includes six, extra large A2, 560 mm x 430 mm, colourful posters that illustrate Kagan's most popular structures. Kagan-approved steps for each structure are prominently displayed—a great visual reminder for you and your students. Decorate your classroom, create a structures display board, or hang them on a poster rack to pull up the structure you're using. Teaching Kagan Structures to your students has never been easier!

### Poster Set 1 - Day 1 Set Includes:

- 1) Mix-Pair-Share 2) Rally Coach 3) RallyRobin 4) RoundRobin 5) Think-Write-RoundRobin 6) Timed-Pair-Share PKST1 • \$20.00

### Poster Set 2 - Day 2 Set Includes:

- 1) AllWrite RoundRobin 2) Both Record RallyRobin 3) Fan-N-Pick 4) Instant Star 5) Quiz-Quiz Trade 6) StandUp-HandUp-PairUp PKST2 • \$20.00

### Poster Set 3 - Day 3 Set Includes:

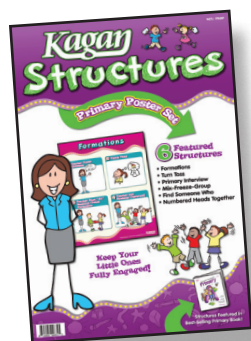
- 1) Inside-Outside Circle 2) Jot Thoughts 3) RallyTable 4) RoundTable 5) Simultaneous RallyTable 6) Simultaneous RoundTable PKST3 • \$20.00

### Poster Set 4 - Day 4 Set Includes:

- 1) Find-the-Fiction 2) Match Mine, 3) Numbered Heads Together 4) One Stray 5) Spend-A-Buck 6) Talking Chips PKTS4 • \$20.00

### Poster Set 5 - Day 5 Set Includes:

- 1) Carousel Feedback, 2) Find Someone Who 3) Pairs Compare 4) Sage-N-Scribe, 5) Showdown 6) Team Up! PKST5 • \$20.00



## Kagan Structures Primary Poster Set Years KPre-2

This poster set was designed specifically for kindergarten to second grade teachers. The set includes six Kagan Structures featured in the popular book, Cooperative Learning for Primary. The six structures are: Find Someone Who, Formations, Mix-Freeze-Group, Numbered Heads Together, Primary Interview, and Turn Toss. Each colourful 43cm x 56cm poster illustrates the steps of the structures using simple stick-figure drawings. What a great tool to keep you and your little ones on the right track! PKSP • \$20.00



## Kagan Structures Flip Chart

Quickly flip to the next Kagan Structure you'll use in your class. This flip chart serves as a terrific visual reminder of the steps of 30 Kagan Structures. You'll have these powerful teaching strategies at your fingertips. Since the structures are step-by-step, you'll be sure to implement the structures with fidelity and maximise student success. Set this self-standing reference on your desk and flip your way to more engaging teaching! Measures 28 x 21.5 cm MFLKS • \$50.00





# Discipline & Management

## Win-Win Discipline Strategies for All Discipline

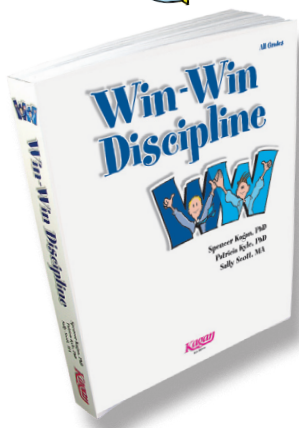
Dr Spencer Kagan, Patricia Kyle & Sally Scott  
(All Years)

Win-Win Discipline is the single most comprehensive and effective classroom discipline program available. Never before has there been a more practical and powerful step-by-step approach to discipline. Win-Win seeks a higher goal than other discipline programs: The goal is not merely to end disruptions; the goal is to teach students to meet their unmet needs so they no longer need to be disruptive. Watch disruptive behaviour disappear as Win-Win...

- Turns anger into rational decision-making
- Replaces boredom with active engagement
- Channels excess energy into productive learning
- Ends control-seeking via learned self-efficacy
- Transforms attention seeking into self-validation
- Converts avoidance of failure into self-confidence

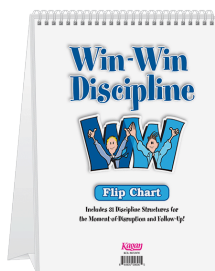
If we end a disruption, we improve our classroom for a while. If instead we foster autonomous responsibility, we prevent future disruptions and empower our students for a lifetime. Win-Win provides proven step-by-step strategies and structures to prevent disruptions, for the moment-of-disruption, and follow-ups. Go beyond manipulative tricks to end disruptions. Use Win-Win's proven approach to prevent disruptions by teaching learned responsibility.

With Win-Win, you create a safe, comfortable learning environment for you and your students — a place where students are excited to come and where you don't feel stressed by the end of the day. Win the freedom to focus on learning and growing, not on disruptions. With Win-Win your students win skills for a lifetime and you win the freedom to do what you do best — teach without distractive disruptions. 620 pages. **BKWW • \$59.00**



## Win Win Discipline Flip Chart

Discipline issues steal class time and divert focus from learning. Dealing with problems can be a challenge, to put it lightly. With this handy flip chart, you'll have quick access to some of the best Win-Win Discipline strategies. You'll find 25 Moment-of-Disruption discipline strategies to help you pick the right strategy right when it happens. Plus, you get 6 great Follow-Up strategies to keep student behaviour on the right track. You'll want to keep this self-standing desk flip chart close by so you can quickly flip to winning solutions to discipline problems. **MFLWW • \$40.00**



## Win Win Discipline Table of Contents

Part 1. What is Win-Win Discipline  
Chapter 1: Welcome to Win-Win  
Chapter 2: The Building Blocks of Win-Win Discipline  
Chapter 3: The Three Pillars

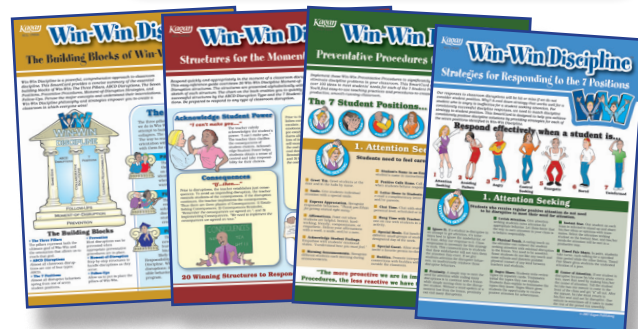
Part II Preventative Procedures  
Chapter 4: The Four Types of Disruptions ABCD  
Chapter 5: The ABCD Tally  
Chapter 6: Preventative Procedures: ABCD Disruptions  
Chapter 7: The 7 Positions  
Chapter 8: Preventative Procedures: The 7 Positions  
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Part III Moment of Disruption Strategies and Structures  
Chapter 10: The ABCD Questions  
Chapter 11: Identifying Positions  
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Chapter 13: Responding to 7 Positions  
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Part IV Follow-Ups  
Chapter 15: Follow-Ups  
Chapter 16: Follow-Up Structures

Part V Students with Special Needs  
Chapter 17: Win-Win with Students with Special Needs

Part VI Beyond Discipline  
Chapter 18: Win-Win Management  
Chapter 19: Win-Win Instruction  
Chapter 20: Win-Win Life Skills



## 4 Win Win Discipline SmartCards

Four SmartCards complement Kagan's best-selling book on discipline, *Win-Win Discipline*. Get instant access to some of Win-Win Discipline's most effective discipline strategies and procedures. • **\$6.00 each**

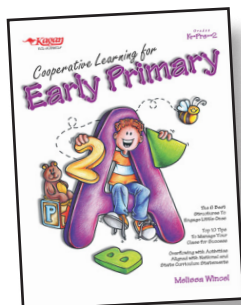
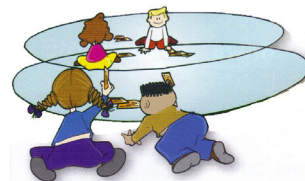
- The Building Blocks of Win-Win Discipline **TWBB**
- Structures for the Moment of Disruption **TWMD**
- Preventing Procedures for the 7 Positions **TWPP**
- Strategies for Responding to the 7 Positions **TWRS**

## Classroom Management SmartCards

This series of seven SmartCards covers the most important techniques for effective classroom management. Make the most of your teaching day with well-sequenced, well-established daily routines. Reduce discipline problems, and maximise learning with effective classroom procedures. Empower your students and keep your class in control with class meetings. Get the series and have the most effective classroom management techniques at your fingertips.

- Class Meetings **TME**
- Classroom Procedures **TCP**
- Classroom Signals **TCS**
- Cooperative Learning **TMC**
- Cooperative Roles **TCR**
- Daily Routines **TDR**
- Student Jobs **TSJ**
- Response to Intervention **RTI**

# Early Childhood



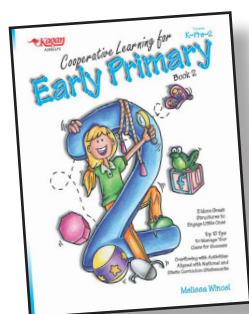
## Cooperative Learning for Early Primary PreK-2

**Australian Edition**

**Melissa Wincel**

We are delighted to announce that this book has recently been translated to the Australian Edition. It includes activities aligned with the Australian National Curriculum. Can little ones really do cooperative learning? You bet! Take it from Melissa, a Kagan Trainer, who has taught Pre, kindergarten, first, and second grades for more than a decade. By implementing Kagan Structures

in her classroom, she witnessed the miracle of active engagement. Students matured from "it's all about me" to taking turns, sharing, listening, helping each other, and cooperating. Now you too can witness the miracle of active engagement with your own students. Melissa provides you with everything from getting started to succeeding with her six favourite structures for youngsters: Find Someone Who, Formations, Mix-Freeze-Group, Numbered Heads Together, Primary Interview, and Turn Toss. For each structure, you receive simple instructions, a reproducible poster page to lead students through the structure, hints and tips specific to the early primary grades, and activities galore. Your students will become more cooperative, caring, and engaged as you use these six simple, full-engagement structures. Don't miss Melissa's top ten management tips to make Kagan work for little ones. 360 pages. **BWCLP • \$55.00**



## Cooperative Learning for Primary Book 2 Years PreK-2

**Australian Edition**

**Melissa Wincel**

Primary teachers rejoice! You've asked for more Kagan Structures, just for your little ones. You've asked for more of Melissa's engaging, ready-to-use primary activities. We heard your call and answered with Book 2. This sequel to the instant success, Cooperative Learning for Primary, gives

you even more ways to engage those little minds and bodies. Structures include: StandUp-HandUp-PairUp, Fan-N-Pick, Jot Thoughts, Showdown, and RallyCoach. Loaded with ideas and activities for each structure. Plus, in this second book, you'll find even more management tips for keeping your little ones on track and yearning to learn. 408 pages. **BWCLP2 • \$55.00**



## Match Mine Primary Years PreK-2

**Australian Edition**

**Melissa Wincel & Laurie Kagan**

Your primary class is buzzing with enthusiasm as students work in pairs on opposite sides of a barrier to create a "match." In Gumball Wizard, one partner arranges coins in specific places on a gumball machine game board. Then, she describes her arrangement: "I have a 5 cents in the top left." Her partner must find the 5 cents equivalent gamepiece and place it in the

top left of his game board. Through verbalising the content, partners master primary curriculum vocabulary and skills. There are 30 games in all covering key content such as: sight words, numbers, letters, blends, community helpers, time, money, weather, the solar system, and many more. 240 pages. **BMMP • \$31.95**

## Cooperative Math: Engaging Structures & Activities PreK-2

**Australian Edition**

**Ranae Stites and Amanda Buethe**

Inside, you will find 7 highly interactive Kagan Structures and approximately 50 ready-to-use activities. Your students will play Fan-N-Pick, a team game to answer maths problems. Students will mingle with classmates as they Find Someone Who can perform maths tasks. Pairs will Quiz-Quiz-Trade each other to cement maths concepts and facts. Teams will play Showdown to review and reinforce their mathematical learning. This book will save you tons of time preparing grade-appropriate cooperative maths activities to engage everyone in your class. 384 pages **BSPCM2 • \$44.95**

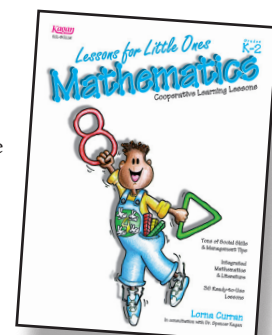


## Mathematics Lessons for Little Ones PreK-2

**Australian Edition**

**Lorna Curran**

Integrate your students' favourite literature with mathematics! You'll find 36 fantastic, step-by-step cooperative lesson plans to teach: counting, patterning, geometry, classifying, graphing, numerical order, addition, subtraction, fractions, measurement and time. Each maths lesson is based on popular primary literature. Crammed with blacklines, lessons, and Lorna's proven management tips, this book is guaranteed to transfer a love of literature into a love of mathematics. 285 pages. **BCLLM • \$44.95**



## Mix-N-Match Primary PreK-3

**Australian Edition**

Your little ones will love these energising learning games! Students each get a Mix-N-Match card related to the topic. They move about the room quizzing each other and trading Mix-N-Match cards. You call, "Freeze!" They then rush to find a partner with the matching card. "What letter do I begin with?" "What number am I?" Students enjoy mixing and matching so much, they hardly realise they are repeatedly quizzing each other and mastering the content. Book includes reproducible Mix-N-Match card sets for: addition, animals, beginning consonants and vowels, community helpers, food, less than, greater than, letters, numbers and dots, ordinal numbers, shapes, the missing letter, transportation. 208 pages. **BXP • \$19.95**

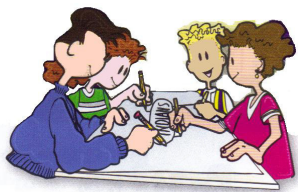


## Spinners for ESL & Early Language Learning

Watch your early primary students spin their way to command of colour names, contractions, shapes, the alphabet, addition, the time and vocabulary. Fun and colourful, these spinners provide an entertaining, interactive method of learning many aspects of the target language. Students can play alone, with a partner, or in groups. For more details & codes see page 17. • **\$5.00 each**





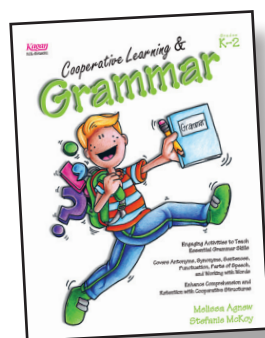
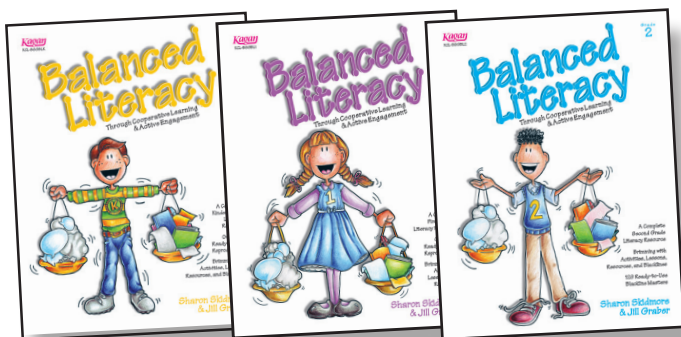


# Early Childhood

## Balanced Literacy Through Cooperative Learning & Active Engagement

What do you get when you put the best literacy content together with the best instruction available? Highly motivated and literate students. Primary teachers and literacy coaches have pooled their experience to bring you these tremendously comprehensive guides covering the five national literacy standards: Comprehension, Word Study, Fluency, Writing, and Vocabulary. But unlike any other literacy program, it delivers the literacy skills with the cooperative learning and active engagement thrills. Your students will use Turn Toss to practice spelling, Quiz-Quiz-Trade to master antonyms, CentrePiece to make their writing more descriptive. These giant resources are brimming with activities, lessons, resources and blacklines making it easy to implement a highly engaging literacy program. Use it as a complete balanced literacy program, or pick and choose activities to infuse engagement into your current English and literacy program. **Foundation BSGBLK, Year 1 BSGBL1, Year 2 BSGBL2 • \$54.95 each**

book . **Australian Editions**

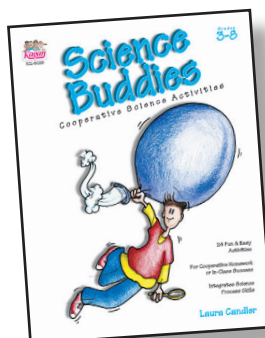


## Cooperative Learning & Grammar K-2

### Australian Edition

Melissa Agnew & Stefanie McKoy (Grades K-2)  
Give your little ones the gift of good grammar! This book offers 8 engaging structures to teach those need-to-know grammar skills. The book focuses on five core grammar skills: 1) Synonyms & Antonyms, 2) Parts of Speech, 3) Punctuation, 4) Sentences, and 5) Working with Words. For each skill, you receive structure-based activities and worksheets to reinforce the skills. Partners use RallyCoach to coach each other on finding

words that are similar. Students stand up and "Find Someone Who" can identify a pronoun on their sheet. Teams play Showdown to select the correct punctuation for the sentence. The class plays Quiz-Quiz-Trade to quiz each other on contractions. Engage those little minds and bodies as they master essential grammar skills. 248 pages. **BAMG2 • \$44.95**



## Science Buddies Years 3-8 Cooperative Science Activities

Laura Candler

Students and parents share the excitement of science discovery with simple and safe send-home investigations. Each activity has a teacher page—complete with an overview, ideas for introducing the activity, answers, and cooperative classroom follow-up ideas—and a send-home blackline with step-by-step directions, activity illustrations, and discussion

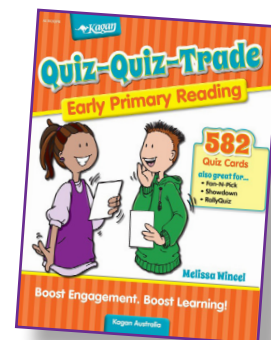
questions. Perfect for parental involvement and in-class success. Science investigations are also terrific for the classroom. 75 pages. **BCSB • \$19.95**

## Quiz-Quiz-Trade: Early Primary Reading Years K-2

### Australian Edition

Melissa Wincel

Help your little ones acquire the basic skills they need to read using Quiz-Quiz-Trade. This interactive structure has students quizzing each other on a range of early reading skills. Students each receive a quiz card to quiz a partner. In the Syllables set, students clap or tap out the number of syllables they hear when they say the name of the item pictured on the card: al-li-ga-tor. Four syllables! There are sets for sounding out beginning sounds, middle sounds, and ending sounds. There's a set on building CVC words. There's a set for blending the sounds of the letters to read words: sh-ar-k. Using these 15 sets, students progress from simple skills to reading simple sentences to combining simple sentences. 232 pages. **BQQPR • \$34.95**

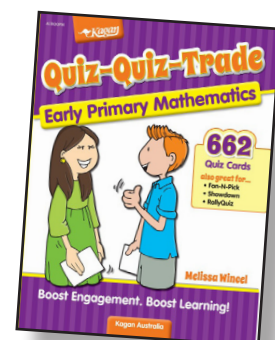


## Quiz-Quiz-Trade: Primary Mathematics (years K-2)

### Australian Edition

Melissa Wincel

Sitting and keeping focused for lengths of time can be a challenge for little ones. Don't despair, Quiz-Quiz-Trade is here. You can create amazing learning while students are up and interacting with classmates. Each student receives a quiz card. For example, with the Shape Safari set, one student receives a triangle card. She pairs up with another student and asks the question: "What shape is this?" After her partner answers, she asks: "How many sides does it have?" After the partner answers, she asks: "How many vertices does it have?" After students quiz each other both ways, they trade cards and find a new partner to quiz. The repetition makes the content stick. The interaction makes the activity fun for all. Book includes 15 different sets on need-to-know primary maths content including: adding, counting, measuring, shapes, fact families, fractions, double digits, graphing, and more. 224 pages. **BQQPM • \$34.95**

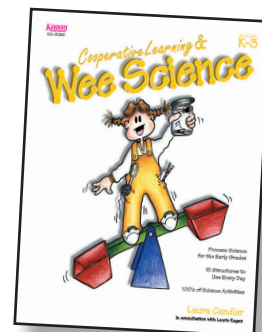


## Cooperative Learning & Wee Science Years PreK-3

### Australian Edition

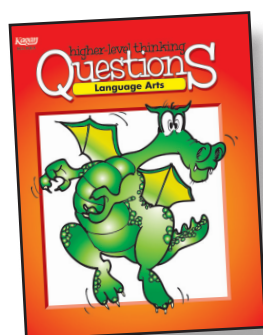
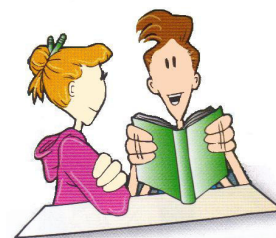
Laura Candler

This is the book on cooperative learning and primary science! Have your primary students learn science by doing science! You will integrate process science with cooperative learning. Your students will classify, communicate, experiment, identify, infer, measure, make models, observe, organise data and make predictions with these excellent cooperative learning science lessons. Lessons cover popular primary science topics such as: rainbows, magnets, senses, leaves, electricity, rainforests, seeds, sounds, fish, helicopters, rocks and temperature. Proven step-by-step cooperative lessons for primary science with reproducible blackline masters. 229 pages. **BCWS • \$37.95**





# English & Literacy

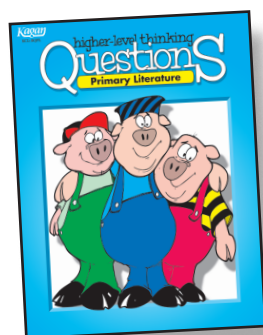


## English Higher-Level Thinking Questions Years K/P-12

### Australian Edition

Integrate higher-level thinking into your English curriculum with this powerful collection of ready-to-use questions. You will find hundreds of use-again questions to promote thinking, writing and discussion about: Adventure Stories, Book Reviews, Poetry, Story Characters, Story Plot, Story Setting, Story Structure, Vocabulary, and many more! Questions are provided in convenient,

reproducible, question card format, perfect for the engaging, cooperative questioning activities provided. Watch in awe as your students lead themselves through carefully-crafted questions guaranteed to promote critical and creative thinking. Also includes reproducible prompts for journal writing and activities for student-generated questions. Mind-stretching questions will transform your English class into poetry in motion. 160 pages. **BQLA • \$34.95**

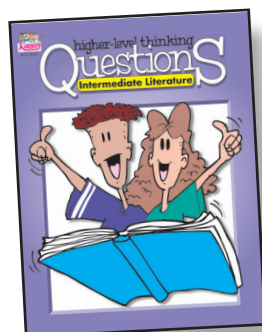


## Primary Literature Higher-Level Thinking Questions (Years P-3)

### Australian Edition

Expand your youngsters' minds with higher-level thinking questions on their favourite literature. You will find hundreds of questions on classic primary literature selections such as: The Three Little Pigs, Cinderella, Goldilocks and the Three Bears, Little Red Riding Hood and Pinocchio, plus 11 others! The questions are designed to engage and develop the range of higher-order thinking skills: "Did Jack have the

right to take things from the giant's house? If you were the wolf, how would you get the three pigs out of the brick house? What do you think Pinocchio learned from his experiences?" Questions are provided in convenient, reproducible, question card format, perfect for the engaging, cooperative questioning activities provided. Also includes reproducible prompts for journal writing and activities for student-generated questions. Hours and hours of timesaving questions and activities to develop your students' critical and creative thinking skills using primary literature! 160 pages. **BQPL • \$34.95**



## Intermediate Literature Higher-Level Thinking Questions Years 4-8

### Australian Edition

Use your students' favourite literature books to develop their higher-level thinking skills. Includes over two hundred questions on favourites such as: Charlotte's Web, James and the Giant Peach, The Great Kapok Tree, plus 13 others! Stimulate your students' range of thinking skills with these ready-to-use questions: "Name the three most important

reasons the animals gave the man not to cut down the Kapok tree. "Why did you choose those three?" If Charlotte had been a city spider instead of a farm spider, how would her life have been different? What might happen in the sequel to the story? Questions are provided in convenient, reproducible, question card format, perfect for the engaging, cooperative questioning activities provided. Also includes reproducible prompts for journal writing and activities for student-generated questions. Release the power of higher-level thinking through your students' favourite books! 160 pages. **BQIL • \$34.95**

## Mix-N-Match English Years 3-6

### Australian Edition

Transform your English curriculum into proven energising activities that students love. Students each get a Mix-N-Match card related to the topic. They move about the room quizzing each other and trading Mix-N-Match cards. You call, "Freeze!" They then rush to find a partner with the matching card. "Does your word fit between my dictionary guide words?" "What part of speech is my word?"

Students enjoy mixing and matching so much, they hardly realise they are repeatedly quizzing each other and mastering the content. Book includes reproducible Mix-N-Match card sets for: Abbreviations, antonyms, classifying nouns, contractions, dictionary guide words, double-letter spelling words, fact and opinion, homonyms, parts of speech, prefixes and synonyms. 208 pages. **BXLA • \$19.95**



## Match Mine Language Builder (For ESL, Language Other Than English, & Primary)

### Australian Edition

Teach vocabulary and communication skills with this cooperative game. Partners sit on opposite sides of a barrier. Each has a game board and game pieces copied from this book. For example, each student receives a zoo game board and zoo animal game pieces. One student places her animals in the empty spots on the zoo game board. Now here's the

challenge: Through talking only, that student must describe how she arranged her animals in the zoo so her partner can "match" the layout. As students try to make a match ("place the zebra in the bottom space that has the tree on the right side"), they must communicate clearly using the target vocabulary. Book includes 30 games focusing on must-know vocabulary including: animals, food, clothes, transportation, weather, sports, human body, and many more. 136 pages. **BMML • \$34.95**

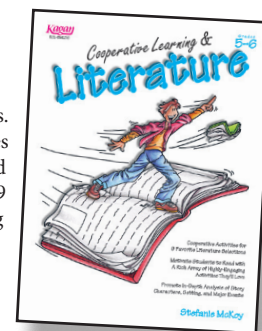
## Cooperative Learning & Literature Years 5-6

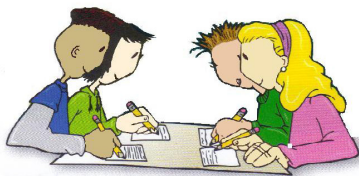
### Stefanie McKoy

Delve deeper into your students' favourite books. Literature comes alive with engaging activities that get students to think, write, recall, and discuss what they read. Includes activities for 9 literature selections based on lexile and reading level including:

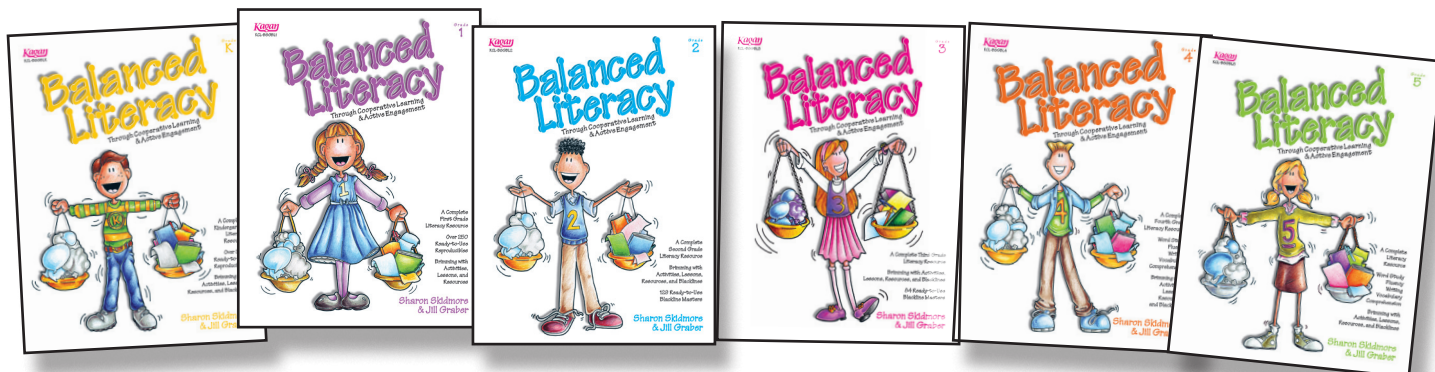
- 1) Bridge to Terabithia
- 2) The Cricket in Times Square
- 3) Ella Enchanted
- 4) Harry Potter and the Sorcerer's Stone
- 5) Hatchet
- 6) Holes
- 7) The Indian in the Cupboard
- 8) The Lion, the Witch, and the Wardrobe
- 9) Matilda

280 pages. **BML56 • \$44.95**





# English & Literacy



## Balanced Literacy

Through Cooperative Learning & Active Engagement for All Years K-6

### Australian Editions

What do you get when you put the best literacy content together with the best instruction available? Highly motivated and literate students. Primary teachers and literacy coaches have pooled their experience to bring you these tremendously comprehensive guides covering the five national literacy standards: Comprehension, Word Study, Fluency, Writing, and Vocabulary. But unlike any other literacy program, it delivers the literacy skills with the cooperative learning and active engagement thrills. Your students will use Turn Toss to practice spelling, Quiz-Quiz-Trade to master antonyms, CentrePiece to make their writing more descriptive. These giant resources are brimming with activities, lessons, resources and blacklines making it easy to implement a highly engaging literacy program. Use it as a complete balanced literacy program, or pick and choose activities to infuse engagement into your current English and literacy program. **Each book • \$54.95**

- Foundation (K, Prep & Prep) 528 pages BSGBLK
- Year 1 400 pages - BSGBL1
- Year 2 536 pages - BSGBL2

- Year 3 480 pages BSGBL3
- Year 4 576 pages - BSGBL4
- Year 5 & 6 - 568 pages SGBL5

## Cooperative Learning Reading Activities Years PreK-8

Jeanne Stone **Australian Edition**

Reading comes alive through exhilarating cooperative learning. Includes all new, step-by-step, literature-based reading activities for each of two dozen cooperative learning structures. You and your students will love these fun, successful reading activities. Includes reproducible blackline masters and lots of great ideas. 186 pages. BSR • \$37.95

## Cooperative Learning Writing Activities Years PreK-8

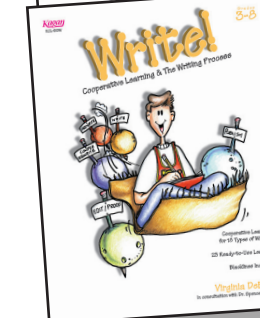
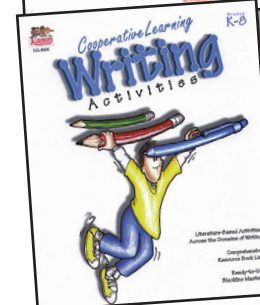
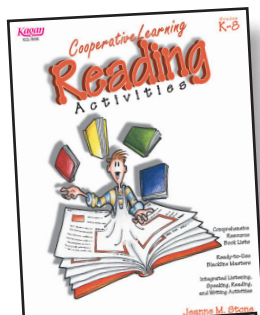
Jeanne Stone **Australian Edition**

Students love writing with these fun and exciting, step-by-step, cooperative learning writing activities. This book takes two-dozen cooperative learning structures and provides over 100 proven, literature-based activities across the domains of writing. Loads of blackline masters. 171 pages. BSW • \$34.95

## Write! Cooperative Learning and the Writing Process Years 3-8

Virginia DeBolt **Australian Edition**

Integrate cooperative learning and the writing process. This book provides several ready-to-use writing lessons in each of the writing domains: imaginative, function, communication, non-fiction/reporting and opinion-making. Use cooperative learning,



## Quiz-Quiz-Trade Literacy Books

Rachel Lynette

### Australian Edition

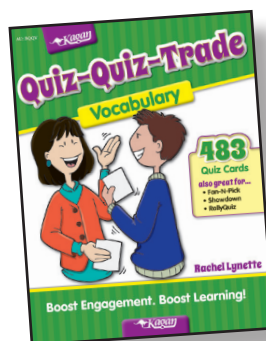
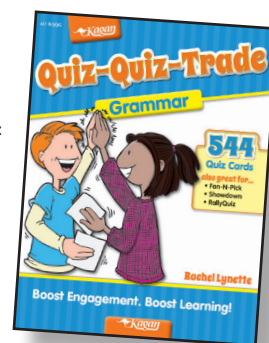
Quiz-Quiz-Trade is a student favourite! This Kagan Structure turns need-to-know curriculum into a fun and interactive quizzing game. To play, every student receives a quiz card relating to the topic. Students then pair up with a classmate. Using their cards, they quiz each other. After coaching or praising, they trade cards and set off to quiz a new classmate with their new card. The repeated practice boosts retention of the content. Memorising important information and concepts has never been so fun! Each book is loaded with card sets on a variety of topics. Each card set includes enough ready-to-copy cards for your entire class to play.

## Quiz-Quiz-Trade Grammar Years 2-6

### Australian Edition

The book focuses on five core grammar skills:

- 1) Synonyms & Antonyms, 2) Parts of Speech, 3) Punctuation, 4) Sentences, and 5) Working with Words. 216 pages BQQG • \$34.95



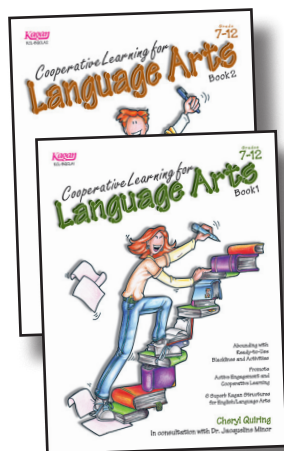
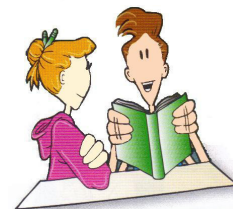
## Quiz Quiz Trade Vocabulary Australian Edition

The book focuses on five core vocabulary skills: 1) Synonyms & Antonyms, 2) Parts of Speech, 3) Punctuation, 4) Sentences, and 5) Working with Words. BQQV • \$34.95

structures throughout the stages of the writing process: prewriting, writing, proofing and editing, conferring and rewriting, and publishing. Loaded with practical management tips, references, resources and ideas for evaluating students' writing with portfolios, holistic scoring, primary trait scoring, analytic, self evaluation and peer evaluation 208 pages. BDW • \$37.95



# English & Literacy

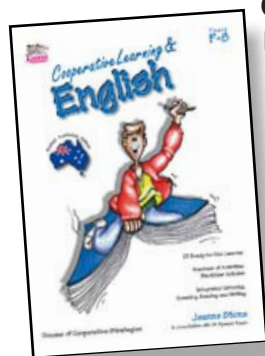


## Cooperative Learning for English Years 7-12

Cheryl Quiring

Do you want your English classes to bustle with engagement? Do you want your students to be active, ask and answer questions, explore literature at a deeper level, and quiz each other on vocabulary? Here's your solution. In this two-book series, you will find powerful cooperative learning strategies to make your secondary English curriculum come alive. Plus, you'll receive tons of ready-made activities and blackline masters designed to meet and excel in NAPLAN that you can use tomorrow in your classroom. Receive activities on: figurative language, literary terms, Latin root words, prefixes, suffixes, text types, idioms, characterisation, homophones, parts of speech,

and more. You'll also find activities to boost reading comprehension and retention on secondary literature selections such as *The Grapes of Wrath*, *The Adventures of Tom Sawyer*, *The Pearl*, *A Tale of Two Cities*, *Julius Caesar*, *Romeo & Juliet*. All the work of creating highly-engaging activities on your subject has been done for you! **Book 1 BCLA1 & Book 2 BCLA2 • \$37.95**



## Cooperative Learning and English K/P-8

**Australian Edition**

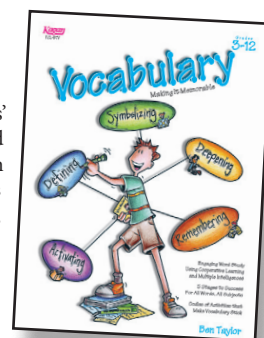
Jeanne Stone (Grades K-8)

This is the best-selling book on cooperative learning and English. Jeanne has radically revised and expanded her classic. These step-by-step cooperative learning lessons integrate listening, speaking, reading and the writing process across a variety of genres: fairy tales, fables, poetry, non-fiction and autobiography in four domains of writing: sensory/descriptive, imaginative/narrative, practical/informative and analytical/expository. 261 pages **BSLA • \$44.95**

## Vocabulary Making it Memorable Years 3-12

Ben Taylor

What's the most effective way to build students' vocabulary? Do we put research to practice and use a multi-stage approach? Do we respect brain science, multiple intelligences, and learning styles theories and opt for activities that integrate visual, auditory, and kinesthetic activities? Or do we use cooperative learning activities that are fun, create interaction, and promote full engagement from every student? The answer: All of the above! This book will give you nearly 100 vocabulary activities to make vocabulary simply unforgettable. Not only can you pick and choose among these innovative activities, this book offers 18 full-on lessons that lead the class through 5 stages to acquire and remember new terms. Make vocabulary memorable with this rich array of vocabulary lessons and activities. 216 pages. **BTV • \$37.95**

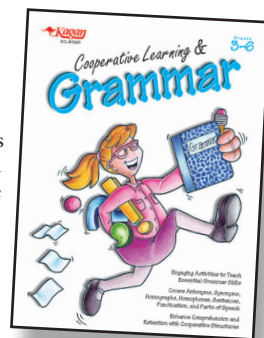


## Cooperative Learning & Grammar Years 3-6

**Australian Edition**

Melissa Agnew & Stefanie McKoy

All new Australian Edition with Grammar activities galore! But these aren't just any run-of-the mill grammar worksheets. They're based on favourite Kagan Structures to make grammar an engaging process. Students play Showdown to master verb usage. Students play Quiz-Quiz-Trade to memorise contractions. Students Find Someone Who can fix a punctuation problem. You'll find over 100 ready-to-use grammar blacklines covering all the grammar essentials including antonyms, synonyms, homophones, parts of speech, plurals, possessives, prefixes, suffixes, root words, contractions, capital letters, commas, punctuation, quotation marks, subjects, predicates, clauses, complete sentences, sentence types, and more! 272 pages. **BAMG • \$44.95**

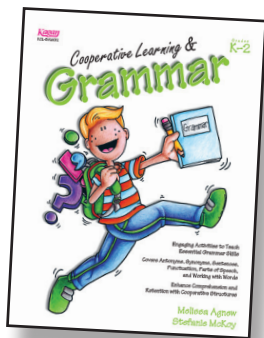


## Cooperative Learning & Grammar K-2

**Australian Edition**

Melissa Agnew & Stefanie McKoy (Grades K-2)

Give your little ones the gift of good grammar! This book offers 8 engaging structures to teach those need-to-know grammar skills. The book focuses on five core grammar skills: 1) Synonyms & Antonyms, 2) Parts of Speech, 3) Punctuation, 4) Sentences, and 5) Working with Words. For each skill, you receive structure-based activities and worksheets to reinforce the skills. Partners use RallyCoach to coach each other on finding words that are similar. Students stand up and "Find Someone Who" can identify a pronoun on their sheet. Teams play Showdown to select the correct punctuation for the sentence. The class plays Quiz-Quiz-Trade to quiz each other on contractions. Engage those little minds and bodies as they master essential grammar skills. 248 pages. **BAMG2 • \$44.95**

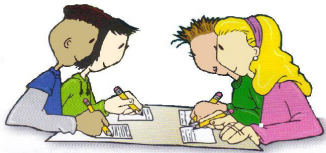


## Team Pyramids Class Set of 10 Rotating Reading

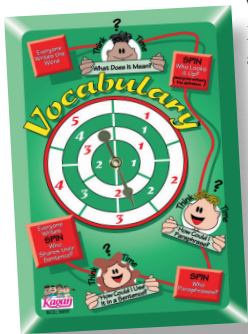
Boost reading skills and comprehension! When it's time to read, the team places their pyramid on top of the team table. Each face of the pyramid corresponds to each teammate's role during reading: The first teammate reads a paragraph or page (depending on age and subject matter). The next teammate summarises what was just read. The next teammate makes connections between what was read and prior reading or knowledge. The final teammate makes a prediction about what might

come next. After a complete round, the team rotates the pyramid so that teammates rotate roles for every page or paragraph read. The pyramid is a terrific visual management tool to lead the team through a reading structure that promotes active listening, comprehension, and thinking. **MPYRR • \$20.00**





# English & Literacy



## Vocabulary Spinners

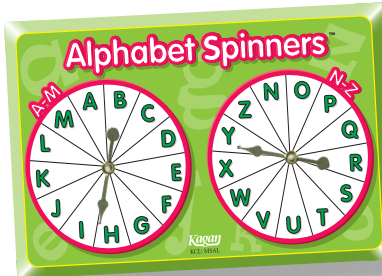
Expand your students' vocabulary! Improve their ability to work together successfully. The Vocabulary Spinner leads small teams through an effective cooperative process for learning new vocabulary words. Students each write down the vocabulary word and think about the meaning. The spinner randomly selects a student to look up the word in a dictionary. Everyone writes the dictionary definition. After think time, another student is randomly selected to paraphrase the definition. Finally, everyone thinks about how to use the word in a sentence, writes their sentences, and then one student, selected by the spinner, shares his or her sentence with the team. **MSV • \$5.00**



## Contraction Spinners

Students spin both spinners, then make a contraction out of the two words selected. Each new spin randomly generates two words students convert into a contraction. They + Have = They've. We + Will = We'll. You + Are = You're. Contraction

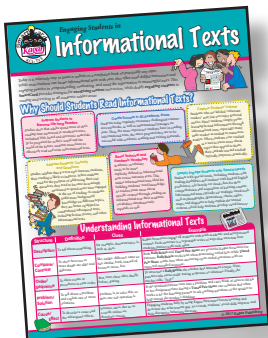
Spinners help students master 24 pronoun contractions, contraction rules, contraction spelling, and pronoun/verb agreement. Students can make contractions in rapid-fire succession, use their contractions in a sentence, work alone, quiz a partner, or hold competitions to determine the "Contraction Champion of the World!" You'll (You + Will) be amazed at how quickly they'll (They + Will) learn! **MSC • \$5.00**



## Alphabet Spinners

Fun while learning the ABC's is the name of the game when your students spin the Alphabet Spinners! Have students give a spinner a twirl and say the letter the arrow lands on, practice phonics, or printing or handwriting the letter. Develop your students' linguistic skills with fun language exercises.

Have students brainstorm words, nouns, verbs, or adjectives that start with the selected letter. Students can spin a letter to write terrific tongue twisters! Students spin both spinners to create word combinations. Students can play alone, quiz a partner, or hold a "Showdown at ABC Corral." Learning the alphabet has never been so much fun! Also great for ESL and foreign language learning. **MSAL • \$5.00**



## Informational Texts SmartCard

Dr. Rick DuVall (All Grades)

Finding good informational texts isn't difficult. But getting students to read, understand, evaluate, and apply what they're reading can be a challenge. That's where this SmartCard comes in. This SmartCard provides strategies to engage students before, during, and after reading. From making predictions about the reading beforehand to reflecting on the reading afterwards, your students will be more interested in what they read and they'll

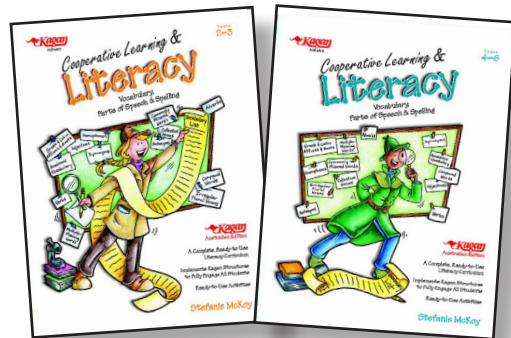
comprehend it much better, too. You'll also find information to help you teach students about the structure of different types of texts as well as how to identify and use print features, organizational aids, and graphic aids. Each text feature is succinctly described along with an interactive activity idea to cement understanding of each text feature. Make the most of using informational texts of all types across all academic subject areas! **TTE • \$6.00**

## Cooperative Learning & Literacy

### Australian Edition

Stefanie McKoy

Are you looking to make your literacy instruction more engaging and memorable? Are you looking for a literacy resource that covers full range of words and vocabulary skills prescribed by the curriculum? Look no further! These books provide ready-made, cooperative activities for: multiple meaning words, Greek and Latin affixes and roots, synonyms, antonyms, homophones, collective plural nouns, irregular pronouns, compound words, adjectives, adverbs, verbs, commonly misused words and academic vocabulary. Each section includes 20 grade-appropriate vocabulary words. To master the words in each section, there are five ready-to-do activities based on Kagan Structures. Students quiz classmates using Mix-N-Match and Quiz-Quiz-Trade. Teams use and practice their vocabulary as they play Fan-N-Pick and Showdown. Partners take turns completing vocabulary worksheets using RallyCoach and Sage-N-Scribe. Students put their new vocabulary words to work as they write and share their writing using Think-Write-RoundRobin. Pick and choose a few activities per section, or use them all to ensure full mastery for everyone. This is everything you need for a highly engaging literacy program that covers a wide range of vocabulary words and literacy skills.



## Cooperative Learning & Literacy Years 2-3

248 pages. **BMV2 • \$37.95**

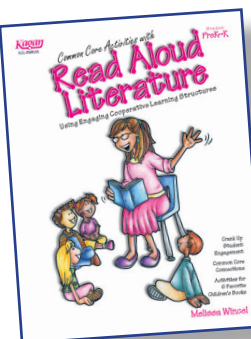
## Cooperative Learning & Literacy Years 4-6

230 pages. **BMV4 • \$37.95**

## Read Aloud Literature Years Pre/K-2

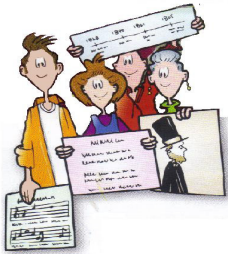
Melissa Wincel

Use the stories your students love as a springboard to teach key skills. With the cooperative activities in this book, you cultivate a love of literature as well as achieve a wide range of curriculum objectives. With the activities for before, during and after reading, students will participate in collaborative conversations, they will build on the ideas of others, they will demonstrate understanding of the central message, they will explain differences between books, recount stories, describe characters and so much more.

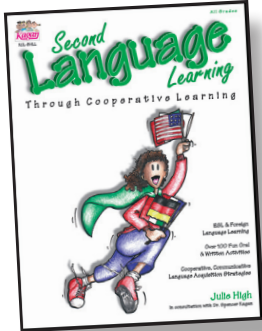


Activities are based on the following children's literature: Brown Bear, Brown Bear, What Do You See?; Chicka Chicka Boom Boom; Go Away, Big Green Monster!; The Very Hungry Caterpillar; What Do You Do with a Tail Like This?; and Chrysanthemum. 304 pages. **BWRA1 • \$44.95**





# English as a Second Language (ESL) & LOTE



## Second Language Learning Through Cooperative Learning - All Years Australian Edition

Julie Hall

Your ESL and foreign language students will be talking right away! Students love this rich array of cooperative learning games, lessons and activities. You will promote language acquisition through a communicative approach. The book includes sections on: co-op structures, social roles, getting to know you, making words mine, guided grammar experiences, writing skills

and lesson designs. 134 pages BHLL • \$34.95

## Cooperative Learning & French (Beginning to Intermediate)

French class has never been so engaging! Instead of listening to the teacher and doing independent paper-and-pencil practice, students interact with partners and teammates using Kagan Structures. Through creative, structured activities, students discuss, ask questions, give directions, write, quiz, interview, and coach. All of this interaction in French translates into more functional communication and more learning. Students don't just learn about French. They acquire French through meaningful use. The 15 chapters cover: community, clothes, weather, school, food, professions, daily activities, geography, time, date, music, movies, sports, verbs, and adjectives Fully engage your French students tout de suite! 376 pages. BJF • \$44.95



## Spinners for ESL & Early Language Learning

Watch your ESL students spin their way to command of colour names, contractions, shapes, the alphabet, addition, the time and vocabulary. Fun and colourful, these spinners provide an entertaining, interactive method of learning many aspects of the target language. Students can play alone, with a partner, or in groups. • \$5.00 each

- Alphabet Spinners MSAL
- Shape Spinners MSSH
- Spin-A-Colour MSCO
- Contraction Spinners MSC
- Vocabulary Spinners MSV
- Addition Spinners MSA
- O'Clock Spinner MSO

## Match Mine Language Builder (For ESL, Language Other Than English, & Primary)

### Australian Edition

Teach vocabulary and communication skills with this cooperative game. Partners sit on opposite sides of a barrier. Each has a game board and game pieces copied from this book. For example, each student receives a zoo game board and zoo animal game pieces. One student places her animals in the empty spots on the zoo game board. Now here's the challenge: Through talking only, that student must describe how she arranged her animals in the zoo so her partner can "match" the layout. As students try to make a match ("place the zebra in the bottom space that has the tree on the right side"), they must communicate clearly using the target vocabulary. Book includes 30 games focusing on must-know vocabulary including: animals, food, clothes, transportation, weather, sports, human body, and many more. 136 pages. BMML • \$31.95



## Match Mine Mathematics Years K-6

### Australian Edition

Partners sit on opposite sides of a barrier. They each receive the same game board and game pieces copied from the book. For example, the game board is a grid and the game pieces are solid 3D geometry shapes. One student organizes their pieces on the game board. Then, with words alone, they must describe their arrangement to their partner so their partner can make a match. Students learn and use mathematics vocabulary and concepts as they play: "Place the rectangular prism in the first column, last row." Includes 30 reproducible games spanning 7 strands of mathematics. Your students will ask to play again and again. 136 pages. BMMM • \$31.95

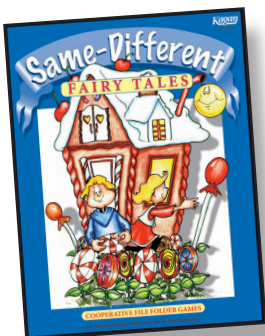


## Same-Different Fairy Tales

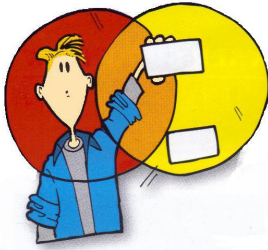
Spencer Kagan Illustrated by Celso Rodriguez (All Grades)

### Australian Edition

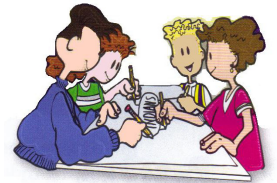
Your students learn analytic thinking skills and communication skills as they play these energising games. Students work in pairs or teams on opposite sides of a barrier to discover what's the same and what's different in two carefully illustrated pictures. This book has your students' favourite fairy tales and includes instructions and keys for each fairy tale. Guaranteed to be a favourite in your class. 84 pages BKSF • \$19.95







# Graphic Organisers & Mind Maps



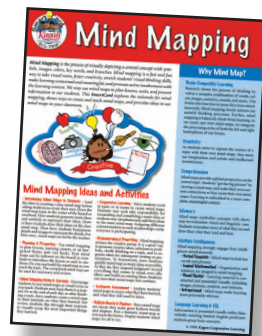
## Graphic Organisers SmartCard

Transform your classroom into a visual think tank with graphic organisers! This colourful SmartCard describes the rationale for using graphic organisers, provides ideas and activities across the curriculum and illustrates over 30 graphic organisers including: Chains, Ladder, Cycle Graph, Mind Map, Venn Diagrams, Word Web, Concept Map, Concept Charts, Compare/Contrast Charts, PMI, Target, Pie Chart, Fish Bone, Categories, Tree, Pyramid, Matrix and Plot. You'll find loads of ideas to use graphic

organisers in your class: have students graph the seasons with a Cycle Graph, compare and contrast the branches of government or story characters with a Venn Diagram, Mind Map any important concepts, draw the events of a story or historical event with a Picture Strip, and analyse cause and effect with a Fish Bone. An excellent, quick-reference card for all types of graphic organisers. TGO • \$6.00

## Mind Mapping SmartCard

Mind mapping is a fast and fun way for students to take visual notes and for you to present concepts to students. Use mind mapping in your class to foster creativity, boost comprehension and retention of what you teach and simultaneously engage multiple intelligences! This colourful SmartCard describes the rationale for using mind maps in the classroom; provides ideas and activities to introduce and use mind mapping in your class; describes how to create mind maps step-by-step; offers many helpful hints; illustrates sample mind maps; provides mind mapping ideas for mathematics, English, social studies and science; and illustrates how to use mind maps for lesson, theme and unit planning. A great resource you'll turn to time and time again. TMM • \$6.00

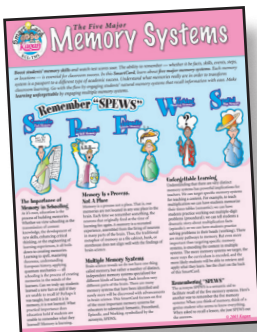
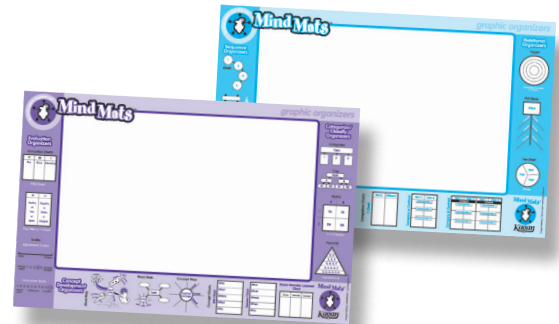


## Mind Mats

### 8 Graphic Organiser Dry Erase Boards

Put the power of graphic organisers in your students' hands — literally. Simply tell students to compare and contrast two characters in a book. Or outline the steps of the new maths algorithm. Or draw a mind map to review the unit. Students pull out their MindMats and go to work. MindMats are double-sided dry erase boards that illustrate the 29 best classroom thinking frames such as Venn Diagrams, Chain, Mind Map, Tree, Fish Bone. Students have a quick visual reference for creating their own graphic organisers.

The jumbo-size 280 mm x 430 mm mats are large enough to place in the center of a team table for the whole team to simultaneously work on the graphic. As teachers, we've heard the research and witnessed the power of graphic organisers. With MindMats, you can easily make graphic organisers a regular part of your daily lessons. Save paper and save time as you boost thinking skills and content learning. Use with Kagan's erasable markers and erasers. WMM • \$30.00



## Memory Systems SmartCard

Boost students' memory skills and watch test scores soar. The ability to remember - whether it be facts, skills, events, steps, or locations - is essential for classroom success. In this SmartCard, learn about five major memory systems: Semantic, Procedural, Episodic, Working and Spatial memory. Each memory system is a passport to a different type of academic success. Understand what memories really are in order to transform classroom learning. Make learning unforgettable by engaging multiple memory systems. TMS • \$6.00

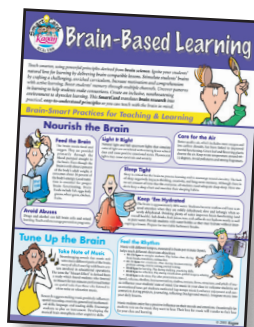


## Erasers - Set of 10

Set includes ten mini felt erasers. Erasers measure 30 mm x 60 mm. For use with AnswerBoards or MindMats. WSER • \$7.00

## Brain-Based Learning SmartCard

Teach smarter, using powerful principles derived from brain science. Increase motivation and comprehension with active learning. Boost students' memory through multiple channels. Uncover patterns in learning to help students make connections. This SmartCard translates brain research into practical, easy-to-understand principles so you can teach with the brain in mind. TBB • \$6.00



## Dry Erase Marker Set (Pack of 4)

Highlight important parts, draw in full colour, and draw out connections for students. Set includes four, long-lasting, easy-to-erase, bullet tip dry erase markers. For use with Kagan's dry erase Answer Boards and Mind Mats. WSMB • \$7.00







# Higher Level Thinking

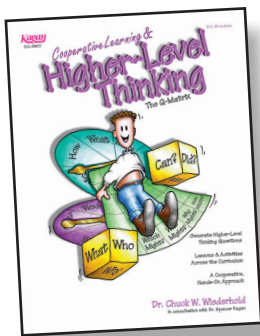
## Higher Level Thinking Questions Books Australian Editions



Light the fires of your students' minds with this series of question books. In each book you will find questions, questions, and more questions for 16 of the most popular themes and topics for that subject. But these are no ordinary questions. They are the important kind—higher-level thinking questions—the kind that stretch your students' minds; the kind that tap your students' natural curiosity about the world; the kind that rack your students' brains; the kind that sharpen your students' thinking skills. Inside you will find a seemingly endless array of intriguing, mind-stretching questions and activities. Each book is spilling over with questions designed to engage and develop the spectrum of higher-level thinking skills. Add an invaluable higher-level thinking component to what you already teach. Make learning exciting, more engaging and more effective. You can almost see your students' brains growing as they discuss these questions, share their thinking journal entries, and ask and answer their own higher-level thinking questions. Use these books to easily integrate critical and creative thinking skills into your daily lessons. Give your students the most valuable skills they can acquire—the desire to think and the power to question. 160 pages. Each book • \$34.95

- Biology BQB
- Chemistry BQC
- Developing Character BQCD
- Intermediate Literature BQIL
- English BQLA
- Life & Earth Sciences BQLS

- Mathematics Yr 3-6 BQM
- Personal & Social Skills BQP
- Primary Literature BQPL
- Secondary Mathematics BQSM
- Social Studies BQSS



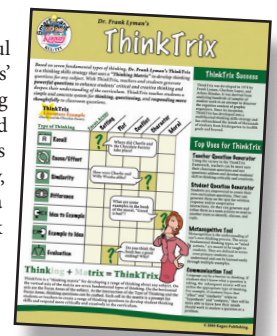
## Cooperative Learning & Higher-Level Thinking

### All Years Australian Edition

This classic, best-selling book will show you how to get students to generate higher-level thinking on any topic. Students sharpen their thinking skills and dig deep into the content as they ask and answer higher-level thinking questions. Includes hundreds of activities for English, art, humanities, maths, science and literature; and ten detailed cooperative learning, higher-level thinking lesson plans across the curriculum, with blacklines. 284 pages. BWCT • \$44.95

## ThinkTrix SmartCard

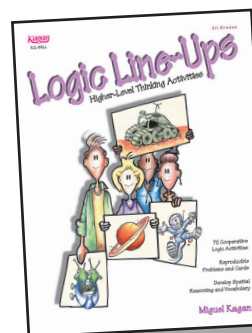
ThinkTrix is a simple strategy to create powerful thinking questions that enhance students' thinking about any subject. Use the "Thinking Matrix" to develop questions, worksheets and tests that promote seven fundamental types of thinking: Recall, Cause/Effect, Similarity, Difference, Idea to Example, Example to Idea and Evaluation. Students can also use ThinkTrix to come up with their own higher-level thinking questions to ask teammates and classmates. Teach your students the seven fundamental types of thinking with definitions, question starters and curriculum examples. TTT • \$6.00



## Thinking Questions SmartCard

Skyrocket critical and creative questions in your classroom with carefully crafted questions. One of the most frequent and important thing a teacher does is ask questions. In fact, teachers ask up to hundreds of questions per day. This easy-reference card is designed to help you ensure that your questions engage and develop your students' multifaceted thinking skills. It includes a discussion of fat vs. skinny questions, high-consensus vs. low-consensus questions, and true vs. review questions. It overviews the importance of critical and creative questions, and links classroom questions to developing thinking skills.

Inside, you will find over 100 reusable question starters for 36 types of thinking. The question starters are great to enrich your questions and they're terrific for the student-generated questioning activities described on the back. Keep this little SmartCard handy and remember Einstein's advice, "The important thing is to never stop questioning." TTQ • \$6.00



## Logic Line-Ups

### All Years

### Australian Edition

Miguel Kagan

Develop your students' thinking skills with hands-on cooperative logic activities. You copy the provided picture cards and clues for your students. They work in teams to figure out how to use the clues to line up their cards in the correct order. Build your students' deductive thinking skills, spatial reasoning, spatial vocabulary and teamwork skills with these 72, ready-to-use, logic activities. You'll find problems, answers

and reproducible, line-up cards for 12 popular themes: farm, bugs, dinosaurs, fantasy, holidays, nutrition, occupations, outer space, pets, seasons, shapes and under the sea. Includes full-page, reproducible cards for whole-class activities, and quarter-page cards for the team, pair and independent activities described. Learning how to think has never been so much fun. BKLL • \$21.95

## Question Dice

When it's time to create thinking questions about the learning topic, teams pull out their question Dice. They roll this pair of quiet, foam dice. Each new roll yields a new question starter: "What Might?", "Why Is?", "Who Can?". You will be amazed how terrific students' questions are, how much thought they put into the questions and answers using this simple tool. MLQ • \$8.00



## Question Spinners

A teammate gives the spinners a whirl and randomly generates one of 36 possible question starters across the levels of thinking—"What Is?", "How Might?", "What Would?", and "Why Can?" Use the Question Spinners before

a lesson to have students generate questions about what they want to learn, during a lesson to create thinking about the content, and after the lesson for reflection on what was learned. Students are so absorbed asking and answering their own questions that you are free to circulate from team to team for authentic assessment. MSQS • \$5.00



# Leadership & Training



## Cooperative Meetings

### Charting the Voyage Toward a Community of Leaders & Learners

Spencer Kagan, Karen Kettle, Don McLean & Chris Ward (All Grades)

Meetings are one of the few times that the faculty is together. When structured well, they become the royal road to creating a community of leaders & learners. This ground breaking resource offers both a vision and map: It charts the course to building positive staff relationships, ongoing professional development among faculty, and empowers your faculty to make wise decisions. **BKCM • \$200.00**

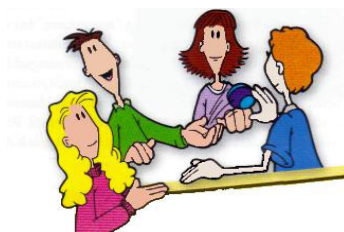
**Section 1: Building Relationships** shows you how to improve staff relationships, build powerful staff teams, create community, and develop collaborative skills.

**Section 2: Developing as Professionals** shows you how to use a range of structures as an integral part of meetings to foster staff development and model improved classroom teaching.

**Section 3: Making Decisions** provides specific, step-by-step structures and procedures to make informed collaborative decisions.

**Section 4: Leading Meetings** is your insiders guide for creating a true community of leaders and learners.

"No other resource book exists that contains such a comprehensive set of strategies to enhance learning for all." Michael Fullan, world leader in learning communities for change.



# Learning Cubes

## Learning Cubes

Learning Cubes are squishably soft and quiet-to-roll 80 mm foam cubes. On each of the six sides of the cube is a different student question or activity prompt. The best part about them is they can be used over and over again with any new topic you're studying. Your students use the Teambuilding Cube for getting to know their teammates. They roll the Lesson Wrap-Up Cube to . You'll be amazed how useful these cubes are. Your students will love rolling these cubes to interact over the questions.

## Teambuilder Cube

Questions to get to know and like teammates.  
MLT • \$5.00



Launch your lessons with a bang. Wrap them up right. These two cubes are a great way to create and deliver a set and provide closure on just about any topic. Each roll produces a new question or prompt to get students thinking about the lesson content. • \$5.00 each

• **Lesson Launcher Cube** MLT

• **Lesson Wrap Up** Cube MLW

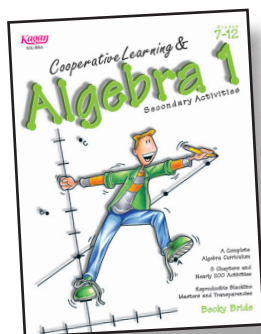
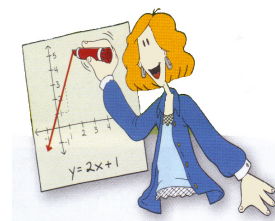


## Question Dice

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# Mathematics



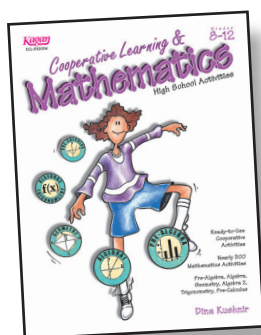
## Cooperative Learning & Algebra Years 7-12

### Australian Edition

Becky Bride

Do you have students who struggle with algebra? Do they find the problems difficult to understand, or of little real-world value? Do they find the repetitive practice boring? The problem may not be algebra. It may be the way students are learning algebra. In this book, master teacher, trainer and celebrated maths author Becky Bride will show you step-by-step, activity-by-activity and lesson-by-lesson

how she used cooperative learning structures to help her students succeed with algebra year after year. When the power of student-to-student interaction is unleashed in algebra, students enjoy learning more and the abstract algebraic concepts become more concrete and understandable. Chapters cover: working with rational numbers, expressions, equations and inequalities, linear functions and vertical lines, linear systems, polynomials, radicals and quadratic functions. Transform struggling students into successful mathematicians with motivating teamwork activities. Book includes reproducible transparencies and activities. 464 pages. BBA • \$44.95



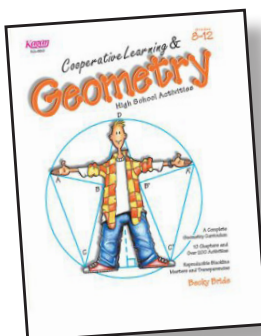
## Cooperative Learning & Mathematics High School Activities Years 7-12

### Australian Edition

Dina Kushnir

Finally! A cooperative learning book specifically for high school mathematics teachers. Includes a rich array of activities for all levels of high school mathematics. You receive half a dozen Kagan cooperative learning structures: Line-Ups, Mix Pair RallyCoach, Mix-N-Match, RallyCoach, RoundTable. For each structure

Inside-Outside Circle, you receive numerous activities and blackline masters for Algebra, Geometry, Trigonometry and Pre-Calculus. Activities for fractions, geometry definitions, graphs, probability, algebraic expressions, word problems, slope, angle, proofs, equations, functions, parabolas, and much, much more. Nearly 300 activities in all! Your students will work together successfully with these proven cooperative structures. Working together, your students enjoy maths more and learn more. 420 pages. BKHSM • \$44.95



## Cooperative Learning & Geometry High School Activities Years 8-12

### Australian Edition

Becky Bride

Make Geometry come alive using cooperative learning! In this book, you'll receive something you won't find in any textbook—HOW to teach Geometry successfully. You will find over 200 step-by-step activities to enhance Geometry exploration and mastery. In the process of working together through these carefully

crafted activities, your students will learn more and enjoy Geometry more than you ever imagined possible! Topics covered: definitions, angles and lines, constructions, triangles, polygons and quadrilaterals, similarity, Pythagorean theorem and special right triangles, area, volume, and circles. Includes reproducible Geometry worksheets and blacklines for transparencies. 440 pages. BBG • \$44.95

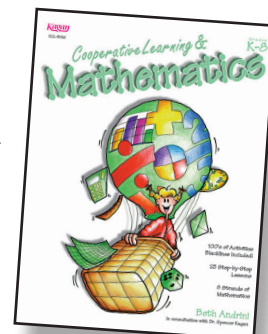
## Cooperative Learning & Mathematics Years K-8

### Australian Edition

Beth Andrini

This classic includes 179 do-tomorrow activities and 23 complete step-by-step cooperative learning lessons to teach number, measurement, geometry, patterns and functions, statistics, probability, logic and algebra. Blackline masters galore. The lessons emphasise manipulatives, calculators, performance assessment, creative thinking, problem solving and co-op structures. 142 pages. BAM

• \$37.95



## Mathematics Higher-Level Thinking Questions

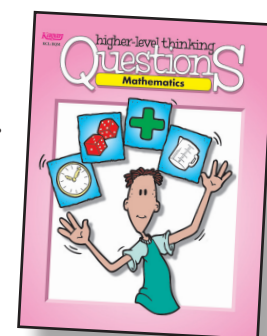
### Australian Editions

Robyn Silbey

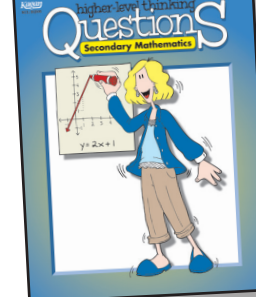
The mathematics standards call for moving beyond memorisation, rote learning and application of predetermined procedures. The standards call on teachers to work toward a deeper conceptual understanding and to foster mathematical reasoning. How do we foster such a deep understanding of mathematics concepts? With deep-thinking maths questions, of course. You'll find questions for sixteen mathematics topics to promote mathematical thinking and interaction in your class. 160 pages each. See below.

## Higher Level Thinking Questions Mathematics Primary Years 3-6

Question topics: Problem Solving, Patterns, Place Value and Numeration, Addition, Subtraction, Multiplication, Division, Money, Time, Fractions and Decimals, Linear Measurement, Capacity, Weight, Geometry, Data and Graphing, Probability. BQM • \$34.95



## Higher Level Thinking Questions Secondary Mathematics Years 7-12



Question topics: Problem Solving; Number Patterns and Relationships; Whole Number and Decimal Place Value; Decimal Operations; Fraction Concepts; Fraction Addition and Subtraction; Fraction Multiplication and Division; Percents; Relating Fractions, Decimals and Percents; Ratios, Rates and Proportions; Statistics, Data Analysis and Graphing; Algebra: Integers and Integer Operations; Algebra: Solving Equations and Inequalities; Geometry Concepts; Geometry and Measurement; Probability. 160 pages BQSM • \$34.95



# Mathematics

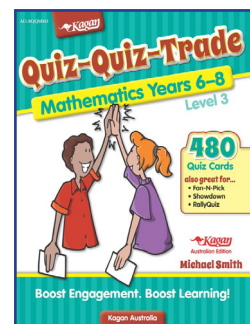
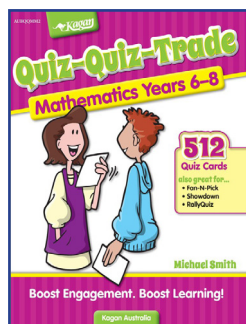
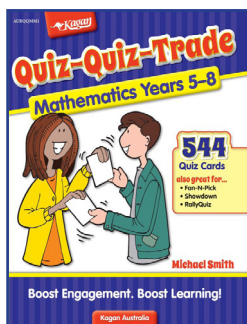
## Quiz-Quiz-Trade

### Quiz-Quiz-Trade: Mathematics Years 5-8

#### Australian Editions

Michael Smith

Does it ever feel impossible to get upper primary & high school students to stop interacting with classmates and focus on maths? So stop trying. Convert that natural impulse to interact into productive maths learning with Quiz-Quiz-Trade. Your students will be up, moving about the classroom, quizzing each other on essential maths skills and coaching and praising each other. Each set of cards focuses on a need-to-know maths concept. Students each receive a quiz card. They pair up and quiz both ways, then trade cards and find a new partner to quiz. Each time they have a new partner and a new quiz question. Great for practicing concepts, test preparation and for revisiting concepts throughout the year in a fun quizzing format. Includes 15 card sets in each book. 208 pages each.



### Quiz-Quiz-Trade: Mathematics Years 5-8 (Level 1)

Includes quiz card sets on:

- balanced equations
- comparing & ordering decimals
- comparing & ordering integers
- comparing fractions, decimals, & percent
- comparing ratios, proportions, & fractions
- data analysis & probability
- greatest common factor (GCF)
- least common multiple (LCM)
- measuring angles
- multiples & factors
- order of operations
- patterns & tables
- plotting points on a coordinate grid
- reading and writing decimals
- reading & writing whole numbers

Code: BQQMM3 • \$34.95

### Quiz-Quiz-Trade: Mathematics Years 6-8 (Level 2)

Includes quiz card sets on:

- algebraic expressions
- all about fractions
- comparing fractions, decimals, & percent
- coordinate pairs
- data analysis
- divisibility rules
- exploring circles & areas
- expressions & equations
- fractions-reinforcing addition
- fractions-reinforcing subtraction
- intergers-reinforcing addition
- intergers-reinforcing subtraction
- order of operations
- patterns & relations
- transformations

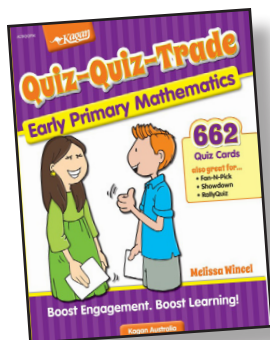
Code: BQQMM3 • \$34.95

### Quiz-Quiz-Trade: Mathematics Years 7-8 (Level 3)

Includes quiz card sets on:

- data analysis
- evaluating expressions
- fractions-multiplication
- factions-division
- greatest common factor (GCF)
- least common multiple (LCM)
- integers-multiplication & division
- order of operations
- probability
- Pythagorean theorem
- rates, ratios, & proportions
- linear equations
- square roots & perfect squares
- surface area & volume
- tables, graphs, & ordered pairs

Code: BQQMM3 • \$34.95



### Quiz-Quiz-Trade: Early Primary Mathematics Years PreK-2

#### Australian Edition

Melissa Wincel

Sitting and keeping focused for lengths of time can be a challenge for little ones. Don't despair, Quiz-Quiz-Trade is here. You can create amazing learning while students are up and interacting with classmates. Each student receives a quiz card. For example, with the Shape Safari set, one student receives a triangle card.

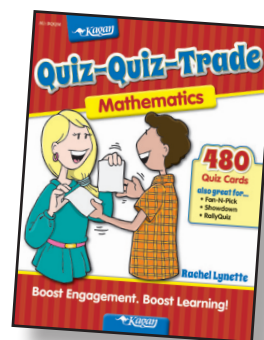
She pairs up with another student and asks the question: "What shape is this?" After her partner answers, she asks: "How many sides does it have?" After the partner answers, she asks: "How many vertices does it have?" After students quiz each other both ways, they trade cards and find a new partner to quiz. The repetition makes the content stick. The interaction makes the activity fun for all. Book includes 15 different sets on need-to-know primary maths content including: adding, counting, measuring, shapes, fact families, fractions, double digits, graphing and more. 224 pages. BQQPM • \$34.95

### Quiz-Quiz-Trade: Mathematics Years 2-6

#### Australian Edition

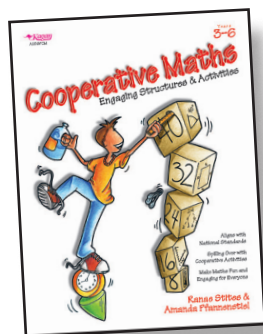
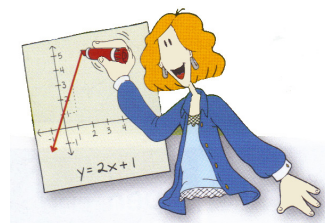
Rachel Lynette

Quiz-Quiz-Trade is a student favourite! This Kagan Structure turns need-to-know curriculum into a fun and interactive quizzing game. To play, every student receives a quiz card relating to the topic. Students then pair up with a classmate. Using their cards, they quiz each other. After coaching or praising, they trade cards and set off to quiz a new classmate with their new card. The repeated practice boosts retention of the content. Memorising important information and concepts has never been so fun! Each book is loaded with card sets on a variety of topics. Each card set includes enough ready-to-copy cards for your entire class to play. 216 pages BQQM • \$34.95





# Mathematics



## Cooperative Maths Years 3-6

### Australian Edition

*Renae Stites and Amanda Buethe*

It's easy to make mathematics cooperative and engaging with this book! Inside, you will find 7 highly interactive Kagan Structures and nearly 50 ready-to-use activities that fit the curriculum. For example, your students will play Fan-N-Pick to identify mathematical properties. Students will mingle with classmates as they Find Someone Who can solve an area problem. Pairs will Quiz-Quiz-Trade each other as they name patterns. Teams will play Showdown to compare whole numbers, decimals, and fractions. This book will

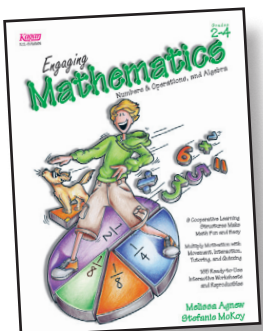
save you tons of time preparing cooperative maths activities to engage everyone in your class. 272 pages **BSPCM** • \$44.95

## Cooperative Math: Engaging Structures & Activities K-2

### Australian Edition

*Renae Stites and Amanda Buethe*

Inside, you will find 7 highly interactive Kagan Structures and approximately 50 ready-to-use activities. Your students will play Fan-N-Pick, a team game to answer maths problems. Students will mingle with classmates as they Find Someone Who can perform maths tasks. Pairs will Quiz-Quiz-Trade each other to cement maths concepts and facts. Teams will play Showdown to review and reinforce their mathematical learning. This book will save you tons of time preparing grade-appropriate cooperative maths activities to engage everyone in your class. 384 pages **BSPCM2** • \$44.95



## Engaging Mathematics: Numbers & Operations and Algebra Years 2-4

### Australian Edition

*Melissa Agnew & Stefanie McKoy*

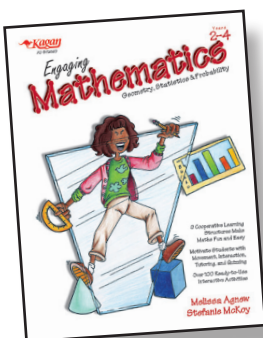
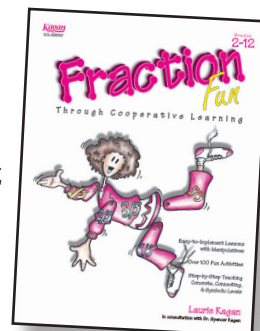
You want to make maths engaging and take advantage of the power of peer tutoring and interaction, but you don't have the time to plan all-new activities, nor the time to re-create all those maths worksheets. Don't fret. All the work has been done for you! All you need-to-teach numbers & operations and the algebra curriculum is matched

up with some of Kagan's best structures for maths practice, including RallyCoach, Sage-N-Scribe, and Find-N-Fix. Plus you'll find more great maths activities to keep students excited about maths with structures including Quiz-Quiz-Trade, Fan-N-Pick, Showdown, and Clue Linkages. Engaging maths just got easy! 296 pages. **AUBAMMN** • \$44.95

## Fraction Fun Through Cooperative Learning Years 2-12

### Australian Edition

This book is a complete fraction curriculum. Your students will delight in "building" answers to fraction problems with concrete manipulatives and then "connecting" their work to the symbols we call numbers. You teach for understanding, introducing every fraction concept first at the concrete level, then at the connecting level and finally at the symbolic level. Loaded with blackline masters, fantastic explorations and classbuilding activities. 94 pages. **AUBRFKF** • \$31.95



## Engaging Mathematics: Geometry & Data Analysis Years 2-4

### Australian Edition

You want to make maths engaging and take advantage of the power of peer tutoring and interaction, but you don't have the time to plan all-new activities, nor the time to re-create all those maths worksheets. Don't fret. All the work has been done for you! All you need to teach - shapes and their attributes, symmetry, transformations and all types of graphs to analyse data and much

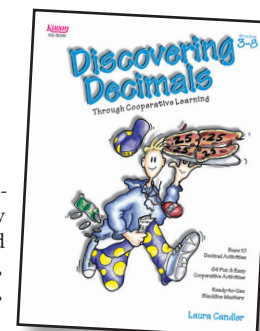
more. The content is matched up with some of Kagan's best structures for maths practice, including RallyCoach, Sage-N-Scribe, and Find-N-Fix. Plus you'll find more great maths activities to keep students excited about maths with structures including Quiz-Quiz-Trade, Fan-N-Pick, Showdown and Clue Linkages. Engaging maths just got easy! 296 pages. A fantastic new resource. 280 pages **BAMMN** • \$44.95

## Discovering Decimals through Cooperative Learning Years 3-8

### Australian Edition

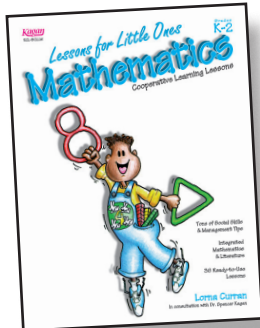
*Laura Candler*

This book has ready-to-use cooperative activities and blackline masters for teaching every decimal concept: Understanding, reading and writing, comparing and ordering, placing, rounding, estimating, adding, subtracting, multiplying, dividing, converting decimals into fractions and percents, and solving real life decimal problems. Base 10 manipulatives are incorporated in the activities to teach for understanding. 171 pages. **BCDD** • \$34.95





# Mathematics



## Mathematics Lessons for Little Ones: Cooperative Learning Lessons Years PreK-2

### Australian Edition

Lorna Curran

Lessons for Little Ones: Cooperative Learning Lessons (K-2) This primary cooperative learning maths book is a bestseller! You teach mathematics with your students' favourite literature. You'll find 36 step-by-step cooperative lesson plans to teach: counting, patterning, geometry, classifying, graphing, numerical order, addition,

subtraction, fractions, measurement and time. Crammed with reproducibles, and Lorna Curran's proven management tips, this book is guaranteed to transfer a love of literature into a love of mathematics.

285 pages BCLLM • \$44.95



## Mix-N-Match Mathematics Years 3-6

### Australian Edition

Multiply mathematics mastery with fun and engaging learning games. Students each get a Mix-N-Match card related to the topic. They move about the room quizzing each other and swapping Mix-N-Match cards. You call, "Freeze!" They then rush to find a partner with the matching card. "What time am I?" "How much do my coins add up to?" Students enjoy mixing and matching so much, they hardly

realise they are repeatedly quizzing each other and mastering the content. Book includes reproducible Mix-N-Match card sets for: Basic operations, coins, division, equivalent fractions, fractions and percents, graphing ordered pairs, measurement conversion, multiplication, place value, reading time, Roman numerals, subtraction. 208 pages. BXM • \$19.95

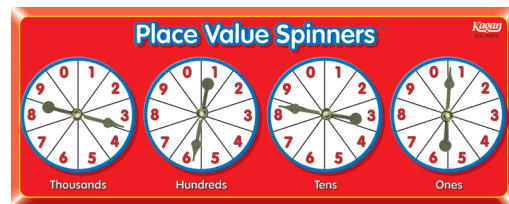


## Match Mine Mathematics Years K-6

### Australian Edition

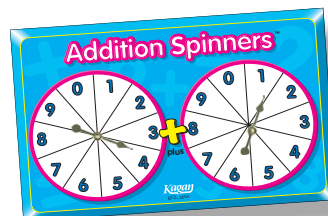
Partners sit on opposite sides of a barrier. They each receive the same game board and game pieces copied from the book. For example, the game board is a grid and the game pieces are solid 3D geometry shapes. One student organizes their pieces on the game board. Then, with words alone, they must describe their arrangement to their partner so their partner can make a match. Students learn and

use mathematics vocabulary and concepts as they play: "Place the rectangular prism in the first column, last row." Includes 30 reproducible games spanning 7 strands of mathematics. Your students will ask to play again and again. 136 pages. BMMM • \$31.95



## Place Value Spinners

An entire number curriculum built into a spinner! Teach your students to recognise, write and build numbers from 0 to 9,999. Start with the Ones spinner and watch your students work their way up to the Tens, Hundreds, then Thousands. Each new spin creates a new number for students to identify, write or build with manipulatives. When your students are ready for decimals, just place a coin between spinners and suddenly you can teach decimal place value in tenths, hundredths, thousandths and ten thousandths! Also works great to teach rounding off. Students spin a number and round it off to the nearest 0, 10, 100 or 1000. Multifunctional and multi-fun. MSPV • \$7.00



## Addition Spinners

Students generate random addition problems with their Addition Spinners! No need for textbooks or worksheets. Students just spin the two spinners and add up the numbers. Spin 'em twice or more and create multiple-digit problems for more advanced addition. Ideas and activities on the back. MSA • \$5.00

## Multiplication Spinners

Your students will spin their way to multiplication mastery! The Multiplication Spinners are like flashcards, only better. They're fun. They're interactive. And you won't ever run out of problems. Your students simply spin the arrows to create an endless array of multiplication problems. Great for quizzing a partner. Excellent for generating problems to build with manipulatives. Watch your students work their way up to multiple-digits problems with multiple spins. MSM • \$5.00



## O'Clock Spinner

What time is it? With the O'Clock, your students will learn how to tell time, write time, and build time—all in no time! Have students take turns quizzing each other: One student randomly sets the movable hands to a new time. His or her partner reads what time it is. Have a showdown at the O'Clock Corral. In a small team, one student randomly sets a time and places the O'clock in the center of the table. Everyone on the team writes out the time, "Three thirty-one." At the command, "Showdown," everyone shows their answer.

The Showdown Captain makes sure everyone got the correct answer. The next Showdown Captain runs the next round. MSO • \$5.00



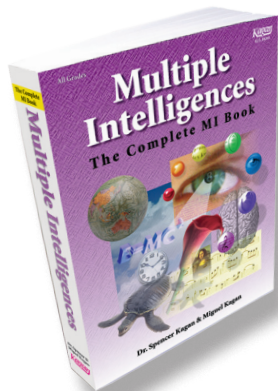
## Shape Selector Spinners

Watch your students' learning take shape! With these fun spinners, your students will learn shape names, draw the shape selected by the spinner, write shape names, create shape patterns, or count shape sides! If shapes are part of your math curriculum, add this fun series of activities to help students master shapeology. You'll find stars and polished

diamonds in your circle of students. It's hip to be square! Code: Single Shape Selector Spinner MSSH • \$5.00



# Multiple Intelligences



## Multiple Intelligences The Complete MI Book - All Years

If you're looking for one book on multiple intelligences—this is it! This book is the single most comprehensive MI book available. This resource is your blueprint for matching, stretching and celebrating your students' multiple intelligences. Move beyond theory and make MI come alive in your classroom—this book will show you how! You will promote academic success for all your students by using fun and easy MI strategies that match how all students learn best. Stretch your students' multiple

intelligences. Help students build on their strengths to become smarter in many ways. Create a supportive learning environment in which students are appreciated for their multiple intelligences and celebrate the uniqueness of their classmates. Features over 160 MI strategies you won't find in any other MI book. You will use these easy-to-master MI strategies to make any lesson accessible to all intelligences, while developing and celebrating the unique pattern of intelligences of each student! This is the ultimate resource for translating enthusiasm about the multiple intelligences theory into successful everyday classroom practice! 720 pages. **BKMI • \$59.00**



## Kagan Multiple Intelligences Structures for Success SmartCard

Here they are! Kagan's best structures for developing your students' multiple intelligences are on this 8 page SmartCard. You'll find strategies that develop all eight intelligences. There are 30 structures in all, each illustrated with a brief description of the structure. These structures correspond to the structures taught in the world-famous Kagan 5-Day MI Institute. A terrific, quick reference card for simple, yet powerful teaching tools to stimulate and develop your students' many ways of being

smart. Includes a dot-chart to see at a glance which structures to use to develop each intelligence. **TSM • \$6.00**



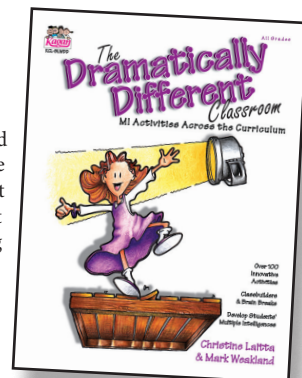
## Multiple Intelligences SmartCard

This colourful 320 mm x 450 mm SmartCard is a terrific, quick reference for multiple intelligences. It describes MI theory in a nutshell, describes the eight intelligences (including the naturalist intelligence) in plain, easy-to-understand language, and provides a long list of activities for you to do with your students to develop each of the eight intelligences. A great teacher reference to turn to time and time again. **TMI • \$6.00**

## The Dramatically Different Classroom MI Activities Across the Curriculum - All Years

### Australian Edition

Christine Laitta 6-Mark Weakland  
Awaken the Einsteins, Hepburns and Shakespeares within your class! Multiple intelligences theory teaches us that students have different interests, different abilities, and learn differently. Spanning the intelligences, these 100 plus activities are designed to release the hidden genius in students with all intelligences, especially those who learn through movement and music. You'll love these innovative ways to present your everyday curriculum including: Character Monologues. Wax Museum, Maths Theatre, and Soaring through the Solar System. Your mathematics, English, science, health, and social studies come alive through creative dramatics. Learning is more engaging for all students, and definitely more memorable. Includes terrific classbuilders and energising brain breaks. Make a dramatic difference in your classroom! 216 pages. **BLWDD • \$37.95**



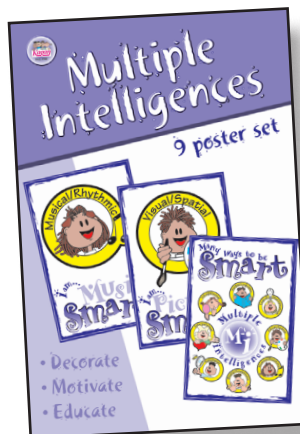
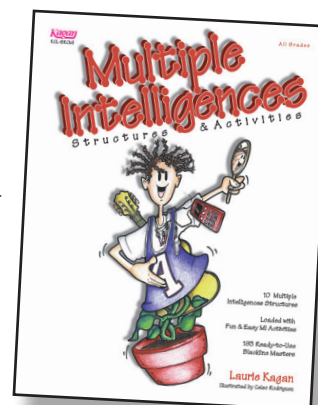
## Multiple Intelligences Structures & Activities All Years

### Australian Edition

Laurie Kagan

Illustrated by Celso Rodriguez

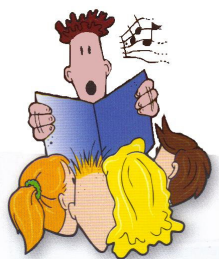
Stretch your students' many ways of being smart! If you want to make multiple intelligences theory a reality in your classroom, here's your activity guidebook. This book will help you make multiple intelligences come alive in your classroom. It features 10 easy-to-use, use-again structures that engage and develop your students' multiple intelligences. Each structure has numerous fun and creative reproducible blackline activities, nearly 200 in all! Your students will be sequencing, sharing, solving problems, singing, lining up, comparing drawing, writing, cooperating and taking imaginary guided trips. Also includes easy-to-understand descriptions and indicators for each intelligence to share with your students. A terrific resource for teachers to help students learn in many ways, and to make learning much more engaging. 275 page. **BKCMT • \$44.95**



## Multiple Intelligences Poster Set All Years

The MI poster set includes nine, colourful, 28 cm x 56 cm posters on durable poster paper. There's a poster for each of the eight intelligences, plus "Many ways to be smart" which shows all the intelligences on one poster. Use the posters to create a MI bulletin board. Place the "Picture Smart" poster over your art centre. Use the posters as visual aids as you teach your students about the multiple intelligences. **PMI • \$15.00**

# Music



## Cooperative Learning & Music - All Years

Marya Katz & Christi Brown

Bands play in perfect sync. Orchestras require everyone to play their part. Why then, when we teach students about music don't we take advantage of the power of cooperation? Maybe because, there hasn't been a music teacher resource guide that provides the blueprint—until now! In this massive, activity-rich resource guide, you will find cooperative structures and activities to teach the fundamentals for singing, playing instruments, reading and notating music. There are tons of ready-made cards and blacklines such as Vocabulary Volley, Bass Clef Bonanza, and Interval Insanity to teach the concepts of music composition including melody, rhythm, harmony, form tone colour,

texture, and expression. All the activities take advantage of Kagan

Structures to encourage active participation by every student to ensure everyone is learning about, talking about, and writing about music. Use this book as an entire music curriculum or pick and choose activities to enliven your music class. 376 pages. BKBM • \$44.95

## Music for the Mind

### Music For The Mind™ CDs

All Years Gary Lamb

Compelling brain research concludes music has the power to reduce stress, enhance cognitive functioning, and improve productivity and creativity. The human brain is an amazing instrument that can be tuned to perform optimally with the right kind of music. Music for the Mind™ is a collection of beautifully-orchestrated compositions that resonates with listeners of all levels, enhancing mental performance.



## Match Mine Music - All Years

Christi Brown & Marya Katz

Students learn music vocabulary and concepts with these cooperative games. To play, students sit on opposite sides of a barrier. In the game, "It's Instrumental," one partner places his instrument game pieces on the game board. Next, he must describe how he arranged his instruments on the game board so his partner can "match" the layout. For example, "Place the cello under the tuba, next to the saxophone." As students make a match, they get exposure to and practice with music vocabulary. Each game focuses on different music vocabulary and concepts. Book includes 30 games in all. 176 pages. BMMU • \$31.95



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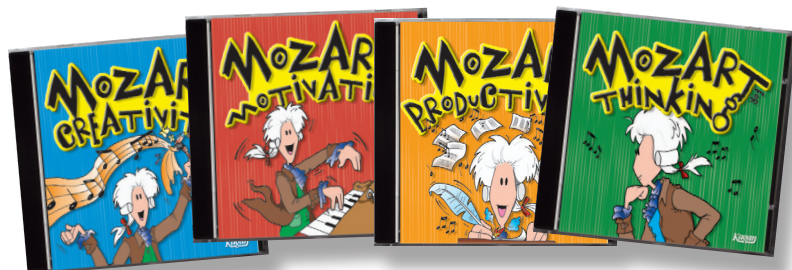
- Peak Performance
- Enhancing Motivation
- Prolonging Concentration
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- Creativity

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### Projects

- Arts and Crafts
- Cooperative Projects
- Boosting Enthusiasm
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With wide variations in tempo and composition, these timeless Mozart classics inspire imagination, ingenuity, and inventiveness.

- Artistic expression
- Creative writing and poetry
- Projects
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- Brainstorming

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This compilation of sweet and upbeat Mozart gems will arouse the senses, energise the mind and body, and promote peak performance.

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- Elevating mood
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## Mozart for Productivity

Skyrocket task completion with the help of lively and quick Amadeus jewels.

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## Energising 60's Music 3 CD's

Shake it up baby! Play the most energizing top hits from the 60's to motivate any group. You'll find all your favourites including: The Twist, Louie Louie, Shakin' All Over, Woolly Bully. Kagan has compiled 33 best tunes from this era guaranteed to raise your classroom or training roof!

### Movin' & Groovin'!

Hits include:

1. Dance With Me
2. Sugar & Spice
3. Shakin' All Over
4. Sugar Sugar

Total Run Time 28:57  
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### Rockin' Out!

Hits include:

1. Rock Around the Clock
2. Build Me Up Buttercup
3. The Twist
4. It's In His Kiss

Total Run Time 29:15  
LERO • \$20.00

### Twist & Shout!

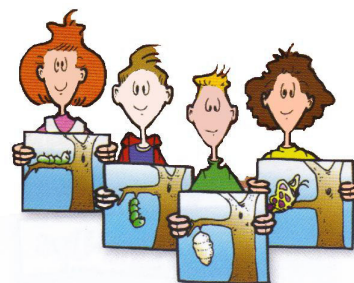
Hits include:

1. Twist & Shout
2. Reach Out
3. He's So Fine
4. Little Darlin'

Total Run Time 25:27  
LETS • \$20.00



# Science



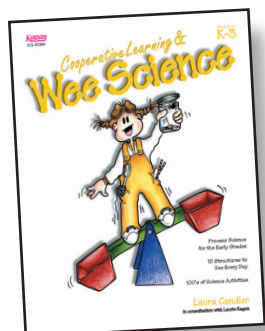
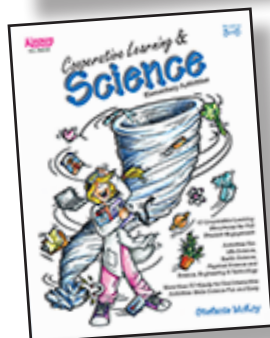
## Cooperative Learning & Science Early Primary Activities Grades F-2

and

## Cooperative Learning & Science Grades 3-5

Inspire the next generation of scientists! The science curriculum inform us what key concepts we should teach our students. These books have ready-to-use activities and ideas focusing on those core ideas in Life Science, Earth Science, Physical Science, and Engineering and Technology. But the curriculum does more than tell us what students should learn, they call for scientific practices including communication, collaboration, inquiry, and problem solving. The activities in this book are all based on cooperative, interactive structures that have students work in pairs and in teams to build, deepen, and apply their science knowledge. Through interaction, students explore science at a deeper level and have more fun doing it! Stimulate students' interest in science with these ready-to-go, engaging activities. 144 pages.

BMSC2 and BMSC3 • \$31.95 each



## Cooperative Learning & Wee Science Years PreK—3 Australian Edition

Laura Candler

This is the book on cooperative learning and primary science! Have your primary students learn science by doing science! You will integrate process science with cooperative learning. Your students will classify, communicate, experiment, identify, infer, measure, make models, observe, organise data and make predictions with these excellent cooperative learning science lessons. Lessons cover popular primary science topics such as: rainbows, magnets, senses, leaves, electricity,

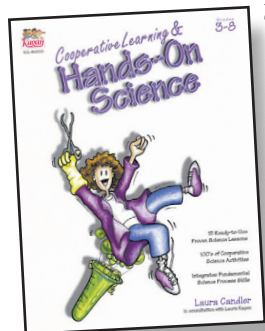
rainforest, seeds, sounds, fish, helicopters, rocks, temperature. Proven step-by-step cooperative lessons for primary science with reproducible blackline masters. 229 pages. BAUBCWS • \$37.95

## Cooperative Learning & Hands-On Science Years 3-8

Australian Edition

Laura Candler

The best cooperative learning and science book for the primary and middle years! Use cooperative learning to teach both science content and process skills. The book includes a complete overview of cooperative learning and co-op structures, cooperative process science, and 15 fantastic step-by-step, hands-on cooperative learning lessons. Loaded with curriculum and literature links, science journal ideas, activities and ready-to-use blackline masters. 296 pages BCHOS • \$44.95



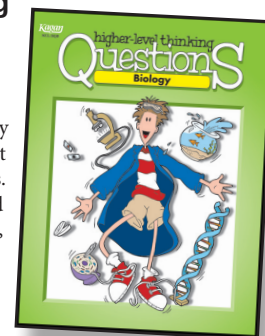
## Biology Higher Level Thinking Questions Years 7-12

Australian Edition

Angela Manzi & Michael Michels

Your secondary students will explore biology topics and themes like never before with this giant collection of ready-to-use biology questions. You'll find questions for sixteen biology topics and themes: Animals, Biochemistry, Bioenergetics, Biotechnology and Ethics, Body Systems, Cells, Classification, Ecology, Evolution, Fungi, Genetics, Methods and Tools, Monera, Plants, Protista, and Viruses and Diseases. Promote thinking and interaction in your biology class. 160 pages.

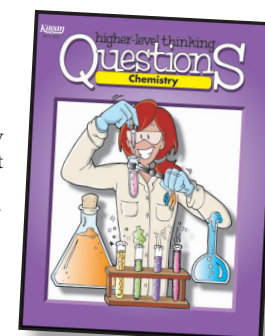
BQB • \$34.95



## Chemistry Higher Level Thinking Questions

Years 7-12 Australian Edition

Your secondary students will explore chemistry topics and themes like never before with this giant collection of ready-to-use chemistry questions. You'll find questions for eighteen chemistry topics and themes: Acids and Bases, Atomic Structure, Biochemistry, Bonding, Chemical Industry, Chemical Reactions, Electron Configurations, Environmental Chemistry and Pollution, Gases, Hydrocarbons and Petroleum, Metals, Methods and Tools, Nuclear Chemistry and Alternative Energy Sources, Periodic Table, Solutions, States of Matter, Stoichiometry, and Water. Nurture the development of your students' thinking skills with hundreds of questions such as: "How can gas pressure affect the health of someone who goes scuba diving?" "Why does maple sugar flow from a tree in winter?" Promote thinking and active engagement in your chemistry class. 174 pages. BQC • \$34.95

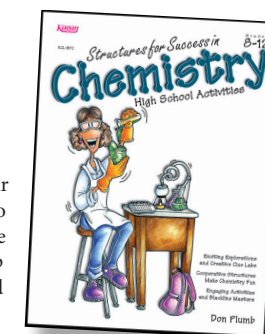


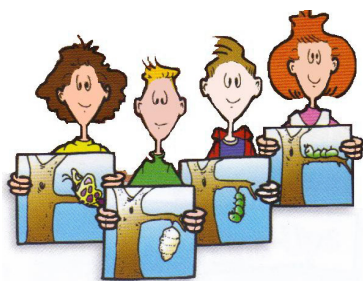
## Structures for Success in Chemistry High School Activities Years 8-12

Australian Edition

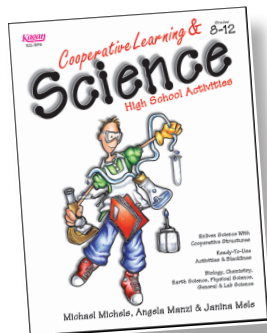
Don Plumb (Years 8-12)

Chemistry is a beautiful subject that enriches our understanding of the world and is central to so many scientific endeavours. But it can also be a difficult concept for many students to grasp — until now! With exciting explorations and cooperative, interactive structures, your students will "react" to chemistry like never before. In addition to the cooperative structures for chemistry, you'll find ready to use activities and reproducible blackline masters for the most common themes in chemistry: Matter and Reaction, Structure and Bonding, States of Matter, Chemical Calculations, Water and Solutions, Energy and Chemistry. Make the science of matter really matter to your students. 256 pages. BPC • \$44.95





# Science & Social Studies



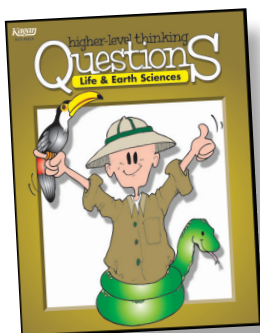
## Cooperative Learning & Science High School Activities Years 8-12

### Australian Edition

Michael Michels, Angela Manzi & Janina Mele

Learning science content has never been so fun and interactive. Book features Kagan cooperative learning structures such as: Find Someone Who, Pairs Check, Corners, Mix-N-Match, Word Webbing and Give One Get One to make science learning motivating and memorable. You'll find loads of age-appropriate activity ideas and ready-to-use

blackline masters for each of the following science classes: biology, chemistry, earth science, physical science, and general and lab science. Your secondary science class will be humming with excitement and interest. 280 pages. **BFS • \$44.95**

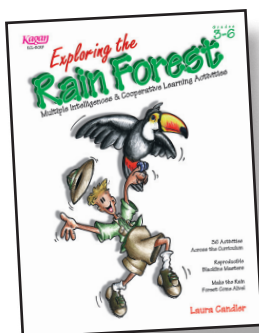


## Life & Earth Science Higher Level Thinking Questions Years 3-8

### Australian Edition

Watch your students "dig into" life and earth science with this collection of higher-level thinking questions. Includes sixteen popular topics and themes: Animals, Bugs, Environment, Health and Nutrition, Human Body, Oceans, and many more! Create a natural environment to nurture the development of your students' budding thinking skills with hundreds of questions such as: "Should cosmetic testing and

medical research be done on animals? Why or why not? Why are people living longer today than ever before? What impact does civilisation have on nature? If you could have one sense be super strong, which sense would you choose? How would you use it?" Questions are provided in convenient reproducible question card format, perfect for the engaging cooperative questioning activities provided. Also includes reproducible prompts for journal writing and activities for student-generated questions. Bring science to life with this whole world of questions guaranteed to get your students thinking! 160 pages. **BQLS • \$34.95**



## Exploring the Rain Forest Multiple Intelligences & Cooperative Learning Activities Years 3-6

### Australian Edition

Laura Candler

Take your students on a safari through the tropical rainforest. Use their limitless curiosity and enthusiasm about this theme as a springboard into every subject! Includes 36 ready-to-do cooperative, multiple intelligences activities to explore the rainforest. These

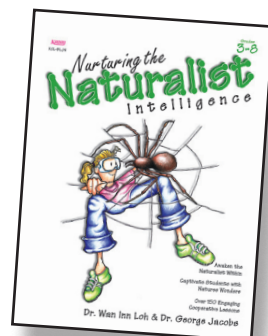
interactive activities are a great way to integrate your curriculum and engage your students' many ways of being smart. Working in teams and with classmates, your students will create and sing tropical tunes, write letters to conservation agencies, map the rainforests of the world, learn about the rainforest products, medical mysteries, amazing animals, jungle secrets, layers of life and much more. Loaded with reproducibles. Explore the rainforest with your class to make learning an unforgettable adventure. 216 pages. **BCRF • \$37.95**

## Nurturing the Naturalist Intelligence Years 3-8

### Australian Edition

Dr. Wan Inn Loh & Dr. George Jacobs

Why don't spiders stick to their own webs? Why do animals play hide and seek in nature? Who are nature's cleaners and what do they do? Develop students' eighth intelligence — the naturalist intelligence. This giant collection of hands-on, minds-on interactive lessons will give you plenty of content and ready-to-use activities and blackline masters to awaken students' inquisitiveness about the natural world. Units cover cooperation and interdependence, pollinators' role in the web of life, nature's recycling process, food, trees, water, animal survival and adaptation, spiders and individual uniqueness. Whether you're looking for a complete natural science curriculum or want to supplement your curriculum to nurture students' budding naturalist intelligences, this is your source. 488 pages. **BLJN • \$44.95**



## Social Studies Higher Level Thinking Questions Years 3-8

### Australian Edition

Includes intriguing questions for the most popular social studies topics and themes including: Culture, Current Events, Explorers, Government, Historical Characters, Historical Events and more! Questions are provided in convenient reproducible question card format, perfect for the engaging cooperative questioning activities provided. There are 16 topics with 16 question cards on each topic. 169 pages. **BQSS • \$34.95**

## Mix-N-Match Social Studies Years 4-9

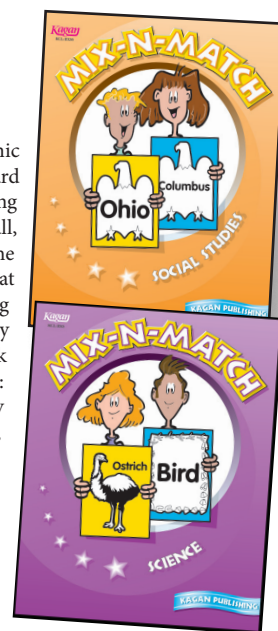
### Australian Edition

Teach popular social studies concepts with dynamic learning games. Students each get a Mix-N-Match card related to the topic. They move about the room quizzing each other and trading Mix-N-Match cards. You call, "Freeze!" They then rush to find a partner with the matching card. "What is the capital of my state?" "What land-form is this?" Students enjoy mixing and matching so much, they hardly realise they are repeatedly quizzing each other and mastering the content. Book includes reproducible Mix-N-Match card sets for: famous people, famous places, fire safety, geography vocabulary, historical events, holidays, inventions, landforms, state geography, states and capitals world geography. 208 pages. **BXSS • \$19.95**

## Mix-N-Match Science Years 3-6

### Australian Edition

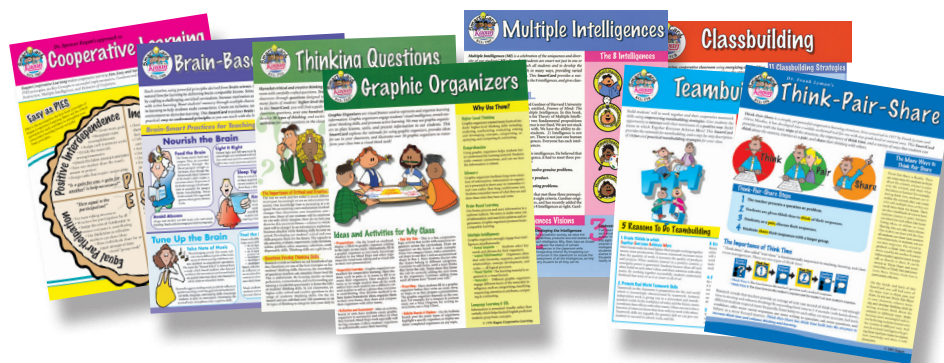
Skyrocket science mastery! Students each get a Mix-N-Match card related to the topic. They move about the room quizzing each other and trading Mix-N-Match cards. You call, "Freeze!" They then rush to find a partner with the matching card. "What class of animal am I?" "What body system do I belong to?" Students enjoy mixing and matching so much, they hardly realise they are repeatedly quizzing each other and mastering the content. Book includes reproducible Mix-N-Match card sets for: animal adult and baby names, animal classification, body parts, bugs and insects, cell anatomy, exploring space, human body systems and facts, matter and energy, ocean life, the food pyramid and weather vocabulary. 208 pages. **BXS • \$19.95**







# SmartCards



Jam-packed with helpful information inside!

## Teach Smarter with SmartCards!

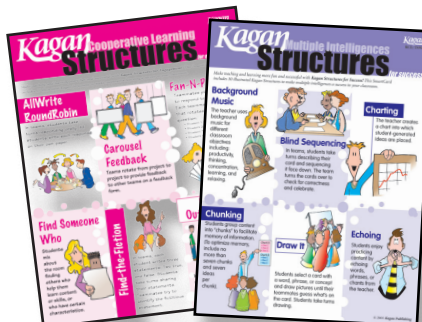
These colourful, glossy, quick reference cards are terrific resources you'll want to keep within arm's reach; you'll turn to these SmartCards time and time again. Each card is loaded with ideas, activities, strategies, theory and rationale to keep your classroom and your teaching on the cutting edge. A treasure chest of invaluable ideas at an unbeatable low price. **All SmartCards • \$6.00**

- Brain-Based Learning TBB
- Character Education TCE
- Classbuilding TCB
- Communication Boosters TCO
- Cooperative Learning TKC
- Differentiated Instruction TDI
- Emotional Intelligence TEI
- Graphic Organisers TGO
- Informational Texts TTE **New**
- Memory & Mnemonics TMN
- Memory Systems TMS
- Mind Mapping TMM
- Multiple Intelligences TMI
- RTI Response to Intervention TRT
- Teambuilding TTB
- Thinking Questions TTQ
- Think-Pair-Share TPS
- ThinkTrix TTT



## SmartCard Teacher Toolbox

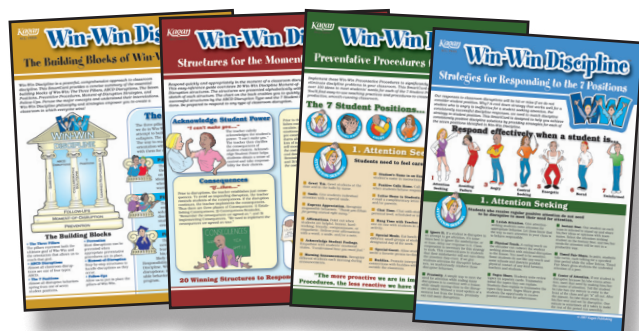
Teacher Toolbox includes all 25 SmartCards listed above on this page, packaged in a handy storage toolbox. CSTT25 • **\$108.00 Save \$54.00**



## 2 Structure Cards

The 8 page Kagan Structures are on an extra-large, tri-fold card measuring 450 mm x 320 mm.

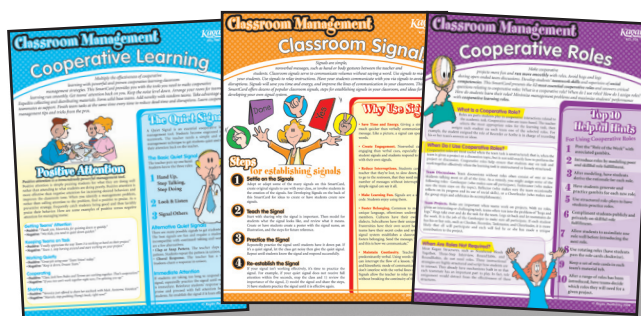
- Kagan Multiple Intelligences Structures TSM • \$6.00
- Kagan Cooperative Learning Structures TSC • \$6.00



## 4 Win Win Discipline SmartCards

Four SmartCards complement Kagan's best-selling book on discipline, *Win-Win Discipline*. Get instant access to some of Win-Win Discipline's most effective discipline strategies and procedures. • **\$6.00 each**

- The Building Blocks of Win-Win Discipline TWBB
- Structures for the Moment of Disruption TWMD
- Preventing Procedures for the 7 Positions TWPP
- Strategies for Responding to the 7 Positions TWRS



## 7 Classroom Management SmartCards

This series of seven SmartCards covers the most important techniques for effective classroom management. Make the most of your teaching day with well-sequenced, well-established daily routines. Reduce discipline problems and maximise learning with effective classroom procedures. Empower your students and keep your class control with class meetings. Get the series and have the most effective classroom management techniques at your fingertips. • **\$6.00 each**

- Class Meetings TME
- Classroom Signals TCS
- Cooperative Roles TCR
- Classroom Procedures TCP
- Cooperative Learning TMC
- Daily Routines TDR
- Student Jobs TSJ



# Software & Timers



## Timer Tools Software Single Licence

Imagine this: You are doing a PowerPoint presentation and with one click, your whole screen turns into a huge hourglass to let your learners know how much time they have left to discuss an issue. Or, your class computer rings a "Time's Up!" alarm letting students know it's time to switch gears. Excitement mounts as your class or workshop participants race against the TimerTools stopwatch, attempting to break their prior record for a challenging task. It's all possible with TimerTools. TimerTools is the Swiss army knife for teachers and presenters: 13 essential tools in one! Whether you are presenting to a small class or a huge audience, TimerTools is your perfect solution for every presentation need: hourglass, analog clock, digital clock, alarm clock, multiple customisable alarms, seconds countdown timer, turn timer, interval timer, digital stopwatch, analog stopwatch, and split timer. Each attractive, scalable, customizable timer tool is

super easy to use. Ideal for computer presentations or to turn your whole computer into a suite of powerful timing tools. Single user may be installed onto 3 devices. For PC and/or Mac. ETT • \$38.00



13 different timers - hourglass, countdown, turn timer & more!



## SelectorTools Software

### Projectable Selectors for Teachers and Trainers

Keep everyone actively involved! Click a button to randomly select a student in the class by name. Spin a spinner to pick which teammate will share the team's answer. Roll a die to pick a student on each team to go first. Press Go and randomly select the next team to present. SelectorTools offers 14 attractive selectors: Colour Selector, Colour Spinner, Name Selector, Next Team, Number Selector, Partner Picker, Role Assigner, Role Timer, Roll the Die, Student Selector Spinner, Student & Team Selector Spinners, Team Selector Spinner, Team Sequencer and Who's Up? This collection of selectors will give you the tools you need to crank-up active engagement. Instead of calling on one student at a time, pick one student in each pair or team to answer or perform. With random selectors, anyone can

be picked at any time, so tuning out is not an option. Pump up the interaction in your classroom and keep everyone involved. Selecting students and teams has never been so fun or easy. Single user may be installed onto 3 devices. For PC and/or Mac. EST • \$38.00



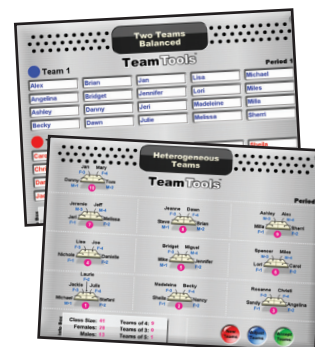
Spin to select a student or pick a partner to share.



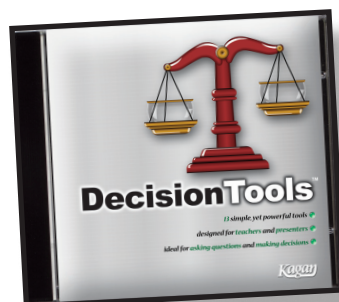
## Team Tools

Let's face it, forming good cooperative learning teams can be a chore. Not any more! To create effective teams, we must juggle a lot of variables: We want teams of four, but must form some teams of three or five to handle "extra" students. We want two boys and two girls per team, but when we run out of balanced sex teams we want same sex teams so the solo boy or girl is not given too much or too little attention. We want a high, high-medium, low-medium, and low ability student on each team to optimize tutoring and achievement. Creating teams can be a brain-racking, time-consuming process. Now, you simply click a button. TeamTools takes your class info and recommends teams for you. If you like the recommended teams, you save, print, or display them for your class. If you're not happy with the suggested teams, you push a button to try again, or fine-tune the teams yourself by moving

students around. Forming flexible groups for differentiated instruction is also a snap. TeamTools gives you six ways to form teams, six ways to form pairs, and two ways to split the class into two teams. You can use TeamTools for up to 8 different classrooms. Create and manage teams like a pro with TeamTools! Single user may be installed onto 3 devices. For PC and/or Mac. ETM • \$30.00



It's a snap to create team, pairs, and split the class.



## Decision Tools Software

### DecisionTools™ Software

#### Questioning and Decision-Making Tools for Teachers and Trainers

Asking questions and making decisions just got a whole lot more interesting and effective with this suite of visual tools. With 13 tools, you have the perfect tool for every group question and decision. Display true/false, multiple choice, yes/no, agree/disagree, and survey questions for your students or staff. Enter the results, and click the Go button. DecisionTools calculates the totals and percents then displays bar and pie graphs in vibrant colours. You get the power of class responders without the big price tag. Vote as a group and display the results with beautiful graphs. Make a group decision without creating winners and losers. Rank items as a group while respecting everyone's input. Brainstorm and

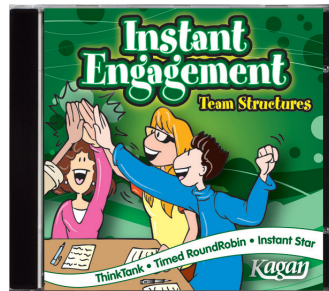
prioritise ideas with an easy-to-use interface. Perform a Plus/Minus comparison by listing and rating the advantages and disadvantages of any idea. DecisionTools gives you an eye-pleasing interface that leads you through all these questioning and decision-making processes. From super-simple yes or no decisions to sophisticated feature comparisons, DecisionTools has you covered! So many tools. So easy to use. Single user may be installed onto 3 devices. For PC and/or Mac. ETD • \$38.00



True/False and multiple choice questions. Display responses visually.



# Software Instant Engagement



## Instant Engagement Software

Create engagement—instantly! Just add your own questions. Using game-like structures, Instant Engagement leads you and your students through step-by-step instructional strategies for review, thinking and discussion, idea generation, and problem solving. There are 3 different programs in this series: 1) Pair, 2) Team, and 3) Class. Each program includes three structures designed to cover the range of classroom objectives. Use Quiz-N-Show for pair review sessions to boost test scores in any subject. Use Mix-Pair-Share to have your students mix to the music and then pair up with a classmate to discuss the prompts you enter—from what they did last weekend to the Theory of Relativity. Use ThinkTank to promote higher-level thinking and in-depth discussions in teams about your curriculum. Learning becomes fun, not a chore with these interactive strategies. Good teaching is a snap! Whether you know and love Kagan Structures or you're just looking for a way to step up student engagement in your class, you now have the perfect tools to engage every student, every time. Single user may be installed onto 3 devices. For MAC or PC.

### Pair Structures

- Timed Pair Share
- RallyRobin
- Quiz-N-Show

Single User EIP • \$50.00

### Team Structures

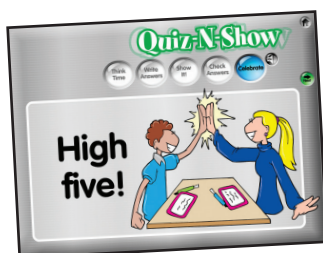
- Think Tank
- Timed RoundRobin
- Instant Star

Single User EIT • \$50.00

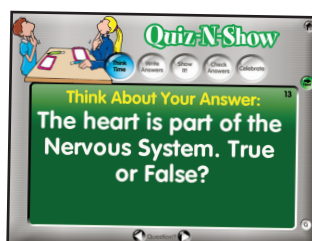
### Class structures

- Mix-Pair-Share
- Quiz-Quiz
- Pair-Up Review

Single User EIC • \$50.00



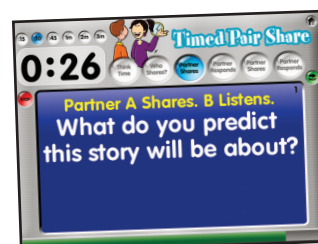
*Make learning fun with celebrations*



*Lead students step-by-step to success*



*Keep everyone engaged with random selectors*



*Manage time easily with built-in timers*

## Instant Teambuilding & Classbuilding Software

Teambuilding and classbuilding have never been so easy! This software combines the ease of ready-to-use questions with the power of full interaction structures. Lead your students through teambuilding and classbuilding by simply clicking through the steps of the structures provided. Students have fun, get acquainted, and celebrate each other. Teams and classrooms become a supportive environment, optimal for learning. The Teambuilding version features Timed RoundRobin and Spotlight, two team-based interaction structures. The Classbuilding version features Travel-N-Tell and Mix-Pair-Share, two structures to promote positive classmate interactions. Choose from one of the 20 unique question sets in each software to create teambuilding and classbuilding activities with zero prep, or make and save your own question sets. Single user may be installed onto 3 devices. For PC, Mac, Interactive Whiteboards. EITB & EICB



### Teambuilding

- Spotlight
- Timed RoundRobin

Single User EITB • \$50.00

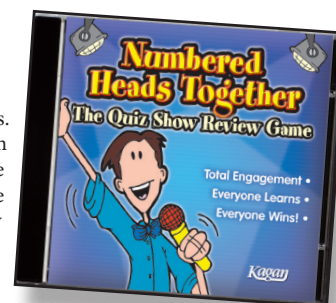
### Classbuilding

- Mix-Pair-Share
- Travel-N-Tell

Single User EICB • \$50.00

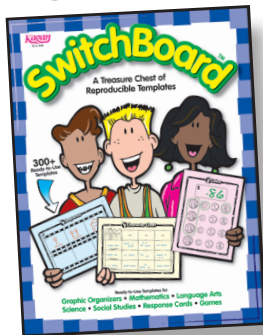
## Numbered Heads Together

The Quiz Show Game for Teams. Transform any review/review session into a power-packed cooperative learning experience! You simply type or paste in your questions for any subject and you're ready to play. The game randomly selects a question and students put their "heads together" so everyone on the team can answer for the team. And since any student can be picked at any time to share the team's answer, everyone must keep tuned in to every question or problem. Put the excitement of a quiz show together with the best of instruction. Single user may be installed onto 3 devices. For PC & MAC. ENH • \$38.00





# Teacher Tools & Timers

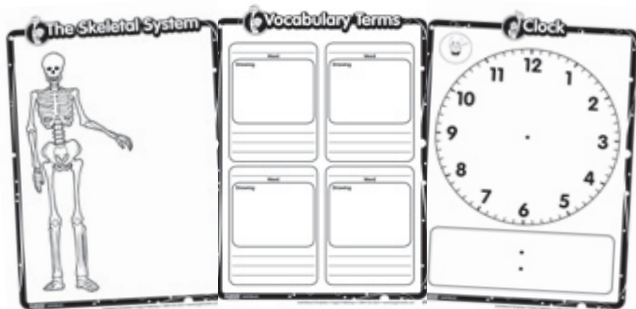


## Switchboard A Treasure Chest of Reproducible Templates

### Australian Edition

More than 150 ready-to-use templates for: 1) Graphic Organisers, 2) Mathematics, 3) English, 4) Science, 5) Social Studies, 6) Response Cards, and 7) Games. Templates are designed as slip-in sheets for the SwitchBoard, but can be used as worksheets too. Use graphic organisers to develop core thinking skills such as comparing and

contrasting, sequencing and identifying cause and effect. Boost students mathematical skills with maths templates for time, money, graphing, fractions, and more. Develop literacy skills by having students map out story characters, define vocabulary terms. Introduce students to key science concepts with the provided diagrams. Promote an understanding of humans and the world with social studies templates such as maps, current events, and timelines. Encourage active engagement for all with response cards to get every student responding. And you'll even find some classic logic games students can play. 336 pages. BSB • \$44.95



## Switchboard 8-Pack The Switchable Write-N-Wipe Board All Years

The SwitchBoard is a plastic write-n-wipe pouch with 8 switchable inserts. When it's time to compare and contrast, students unzip their SwitchBoards, and place the Venn Diagram insert as the top sheet inside the transparent pouch. They now have a colourful graphic organiser they can fill in using a dry erase marker. When done with the activity,

they simply wipe their SwitchBoard pouches clean. The provided inserts cover 8 of the most frequently re-used templates in education: Venn Diagram, Draw & Explain, Grid, Lines, Multiple Choice, Response Board, Sequence, and 5W Star. Plus, with the SwitchBoard, you can turn any sheet into a dry erase sheet by slipping it into the SwitchBoard! The zipper pouch doubles as the perfect place to store those frequently used worksheets and templates within students' reach! Use it for worksheets, use it for graphic organisers, or use it as a response board—because it's switchable, you'll use it all the time! WSSB • \$36.00



## MegaTimer

Push the Student Selector button to randomly pick any student to share. Push the Team Selector button to randomly pick any team in the class to present. Use the Countdown timer to display how much time remains for students to complete their projects. Use the Stopwatch timer to challenge the class how long it takes to clean up. Need dice, a spinner, or random numbers for maths problems? The Random

mode will generate random numbers for you. Carry it around, hang it on the wall, or use the stand. JMT • \$85.00

## 8 Teacher Tools in 1

- Student Selector
- Count Down Timer
- Stop Watch
- Time & Date
- Team Selector
- Alarm Clock
- Random Numbers
- Temperature

## Power Adaptor

Recommended for extended use of backlight available from other retailers or online suppliers such as JB Hi-Fi or Jaycar. Must be DC 9V with 3.5 mm tip.

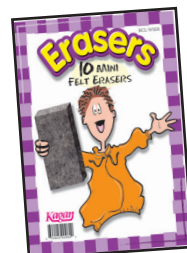


## Dry Erase Markers

Set includes four, long-lasting, easy-to-erase bullet tip dry erase markers. For use with Kagan's dry erase AnswerBoards and MindMats. WSMB • \$7.00

## Twist-Up Crayons Team 4-Pack

Kagan's very own twist-up crayons in a colourful team pack. Pack includes four colours: red, green, blue and purple. Perfect for team projects: each student uses his or her own colour. You can see at a glance who contributed what to the team project. Great for individual accountability. All Twist-Up Crayons are dark colours and have a fine point for writing. They're mess free. They never need sharpening. There's no paper to unravel. Just give the bottom a little twist! WSUP • \$4.00

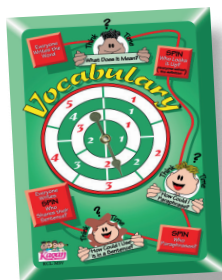


## Erasers Set of 10

Set includes ten mini felt erasers. Erasers measure 30 mm x 60 mm. For use with AnswerBoards, Team Slates or MindMats. WSER • \$7.00



# Spinners



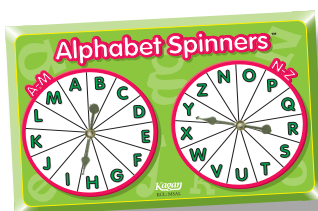
## Vocabulary Spinners

Expand your students' vocabulary! Improve their ability to work together successfully. The Vocabulary Spinner leads small teams through an effective cooperative process for learning new vocabulary words. Students each write down the vocabulary word and think about the meaning. The spinner randomly selects a student to look up the word in a dictionary. Everyone writes the dictionary definition. After think time, another student is randomly selected to paraphrase the definition. Finally, everyone thinks about how to use the word in a sentence, writes their sentences, and then one student, selected by the spinner, shares his or her sentence with the team. **MSV • \$5.00**



## Contraction Spinners

Students spin both spinners, then make a contraction out of the two words selected. Each new spin randomly generates two words students convert into a contraction. They + Have = They've. We + Will = We'll. You + Are = You're. Contraction Spinners help students master 24 pronoun contractions, contraction rules, contraction spelling, and pronoun/verb agreement. Students can make contractions in rapid-fire succession, use their contractions in a sentence, work alone, quiz a partner, or hold competitions to determine the "Contraction Champion of the World!" You'll (You + Will) be amazed at how quickly they'll (They + Will) learn! **MSC • \$5.00**



## Alphabet Spinners

Fun while learning the ABC's is the name of the game when your students spin the Alphabet Spinners! Have students give a spinner a twirl and say the letter the arrow lands on, practice phonics, or printing or handwriting the letter. Develop your students' linguistic skills with fun language exercises. Have students brainstorm words, nouns, verbs, or adjectives that start with the selected letter. Students can spin a letter to write terrific tongue twisters! Students spin both spinners to create word combinations. Students can play alone, quiz a partner, or hold a "Showdown at ABC Corral." Learning the alphabet has never been so much fun! Also great for ESL and foreign language learning. **MSAL • \$5.00**



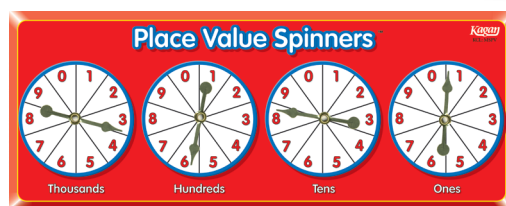
## Question Spinners

A teammate gives the spinners a whirl and randomly generates one of 36 possible question starters across the levels of thinking—"What Is?," "How Might?," "What Would?," and "Why Can?" Use the Question Spinners before a lesson to have students generate questions about what they want to learn, during a lesson to create thinking about the content, and after the lesson for reflection on what was learned. Students are so absorbed asking and answering their own questions that you are free to circulate from team to team for authentic assessment. **MSQS • \$5.00**



## Student Selector – Individual

Empower your students! Keep everyone on their toes! Be sure everyone is participating! Each team gets their own Student Selector. When it's time to see who will be the Materials Monitor or the Recorder, teammates give it a spin. When it's time to see who will share the next answer, teammates give it a spin. When it's time to see who will start reading, teammates give it a spin. Each spin randomly selects one student on the team. Using the Student Selector is a fun and effective way to improve individual accountability and equalise participation. Works with teams of 2, 3, 4, and 5. **MSSC • \$5.00**



## Place Value Spinners

An entire number curriculum built into a spinner! Teach your students to recognise, write and build numbers from 0 to 9,999. Start with the Ones spinner and watch your students work their way up to the Tens, Hundreds, then Thousands. Each new spin creates a new number for students to identify, write or build with manipulatives. When your students are ready for decimals, just place a coin between spinners and suddenly you can teach decimal place value in tenths, hundredths, thousandths and ten thousandths! Also works great to teach rounding off. Students spin a number and round it off to the nearest 0, 10, 100 or 1000. Multifunctional and multi-fun. **MSPV • \$7.00**



## Addition Spinners

Students generate random addition or multiplication problems with their spinners! No need for textbooks or worksheets. Students just spin the two spinners and add up the numbers or multiply the two numbers. Spin 'em twice or more and create multiple-digit problems for more advanced addition and multiplication. Ideas and activities on the back. They're fun and interactive **MSA & MSM • \$5.00**



## O'Clock Spinner

What time is it? With the O'Clock, your students will learn how to tell time, write time, and build time—all in no time! Have students take turns quizzing each other: One student randomly sets the movable hands to a new time. His or her partner reads what time it is. Have a showdown at the O'Clock Corral. In a small team, one student randomly sets a time and places the O'clock in the center of the table. Everyone on the team writes out the time, "Three thirty-one." At the command, "Showdown," everyone shows their answer. The Showdown Captain makes sure everyone got the correct answer. The next Showdown Captain runs the next round. **MSO • \$5.00**



## Shape Selector Spinners

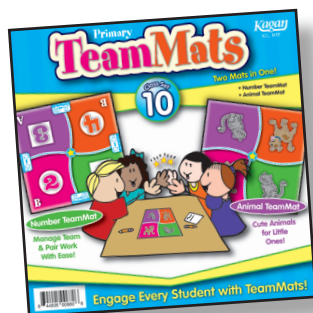
Watch your students' learning take shape! With these fun spinners, your students will learn shape names, draw the shape selected by the spinner, write shape names, create shape patterns, or count shape sides! If shapes are part of your math curriculum, add this fun series of activities to help students master shape-ology. You'll find stars and polished diamonds in your circle of students. It's hip to be square! Code: Single Shape Selector Spinner **MSSH • \$5.00**

## Selector Spinners

Selector Spinners randomly select one student or one team. A great way to keep everyone on their toes! Use the student selector alone to pick one student per team. Use the team selector alone to pick one team. Simultaneously give both spinners a whirl and pick one student in the class! A terrific teacher tool to equalise student selection and to keep everyone accountable for learning. **MSTSS • \$5.00**



# Teacher Tools



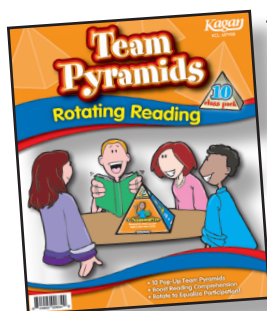
## Early Primary TeamMats Class Set of 10 10 Number & Animal Mats

This class set is designed to help you manage your little ones as they work in teams. Ten double-sided mats are included, enough for every team in the class. Each team places a mat in the centre of the team table or between them on the carpet. Pick which side you want to use with your students. One side is the Number Mat that has all the bells and whistles. With this side, each

student has a unique number and a unique colour so you can easily select one student on the team to start by number or colour. Everyone is assigned an A or B so when they pair up, you can say, "Partner A, please share with Partner B." Students have either a square or circle around their number so squares can pair up with circles. The mat also indicates Shoulder Partners and Face Partners, making it easy for students to know who to pair up with. The Animal Mat is on the other side. Use this simplified mat with your youngest children. There's a cute dog or cat so you can have cats pair up with a dog next to them or across from them. Each student has a unique colour so you can select students by colour. The colours match the other side so students can keep their colours when they are ready to graduate to the Number Mat. One glance down at their mats and your little ones know exactly who needs to do what. **MTF • \$20.00**

## Team Mats - 10 ManageMats & Fan-N-Pick Mats

In this class set, you receive 10 double-sided mats. One side is a ManageMat. Each team places a ManageMat in the centre of the team table. With a glance at their mats, students know every teammate's number (1 to 4). They know who is their Face Partner, Shoulder Partner, and Colour Partner. And they know who's Partner A and Partner B. When you tell students to pair up with their Face Partner and Partner A will solve the first problem and Partner B will coach, no one is confused. The other side is a Fan-N-Pick mat. Fan-N-Pick is a cooperative learning review structure students play using question or review cards on any topic. **MTM • \$20.00**



## Team Pyramids Class Set of 10 Rotating Reading

Boost reading skills and comprehension! When it's time to read, the team places their pyramid on top of the team table. Each face of the pyramid corresponds to each teammate's role during reading: The first teammate reads a paragraph or page (depending on age and subject matter). The next teammate summarises what was just read.

The next teammate makes connections between what was read and prior reading or knowledge. The

final teammate makes a prediction about what might come next. After a complete round, the team rotates the pyramid so that teammates rotate roles for every page or paragraph read. The pyramid is a terrific visual management tool to lead the team through a reading structure that promotes active listening, comprehension, and thinking. **MPYRR • \$20.00**



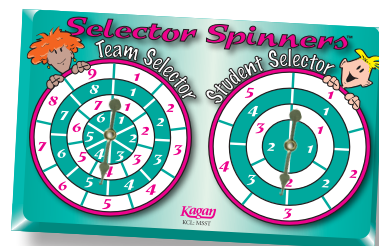
## Student Selector Spinner

Be sure everyone is participating! Each team gets their own Student Selector. When it's time to see who will be the Materials Monitor or the Recorder, teammates give it a spin. When it's time to see who will share the next answer, teammates give it a spin. When it's time to see who will start reading, teammates give it a spin. Each spin randomly selects one student on the team. Using the Student Selector is a fun and effective way to improve individual

accountability and equalise participation. Works with teams of 2, 3, 4, and 5. Single spinner **MSSC • \$4.00**

## Selector Spinners

Selector Spinners randomly select one student or one team. A great way to keep everyone on their toes! Use the student selector alone to pick one student per team. Use the team selector alone to pick one team. Simultaneously give both spinners a whirl and pick one student in the class! **MSTSS • \$5.00**



## Kagan Structures Flip Chart

Quickly flip to the next Kagan Structure you'll use in your class. This flip chart serves as a terrific visual reminder of the steps of 30 Kagan Structures. You'll have these powerful teaching strategies at your fingertips. Since the structures are step-by-step, you'll be sure to implement the structures with fidelity and maximise student success. Set this self-standing reference on your desk and flip your way to more engaging teaching! Measures 28 x 21.5 cm. **MFLKS • \$50.00**



## Lesson Cubes

Launch your lessons with a bang. Wrap them up right. These two cubes are a great way to create and deliver a set and provide closure on just about any topic. Each roll produces a new question or prompt to get students thinking about the lesson content. **• \$6.00**

- Lesson Launcher **MLL**
- Lesson Wrap Up **MLW**





## Date \_\_\_\_\_

**Kagan Australia Pty Ltd**

5 Caswell Crescent

Tanilba Bay NSW 2319

Phone 0429 824511 or 0409 994663

Email: [accounts@kaganaustralia.com.au](mailto:accounts@kaganaustralia.com.au)

<http://www.kaganaustralia.com.au>

ABN 35 156 542 148

Please fill in all information. Print in **BLOCK LETTERS**

Name \_\_\_\_\_

Address

Suburb

State \_\_\_\_\_ Postcode \_\_\_\_\_

Hm Phone (     ) \_\_\_\_\_ Mob \_\_\_\_\_

Hm Email

Subtotal	
Discount	
Freight	

## Terms of Trade

\* Freight costs are determined at Australia Post rates min. charge \$15.80

\* All prices are subject to change without notice.

\* We will supply books on approval, we accept undamaged returns for full credit or refund.

\* Return postage is responsibility of customer.

## The Kagan Guarantee

If you're not 100% satisfied with any item you receive, simply return it within 14 days (7 days for videos, CD's & software) for a refund.

## School Information

Sch Name \_\_\_\_\_

Address

Suburb

State \_\_\_\_\_ Postcode \_\_\_\_\_

Sch Phone (     )                      Fax (     )

Sch Email

## Shipping & Billing Instructions

Ship to: ☐ Home ☐ School

Bill to: ☐ Home ☐ School

## Payment Information

☐ Cheque (Payable to Kagan Australia)

School Purchase Order No:

☐ Credit Card

Name on Card

[illegible]

Expiry Date: \_\_\_\_/\_\_\_\_/\_\_\_\_ CVV \_\_\_\_

Signature \_\_\_\_\_

# Experience a Kagan Australia Cooperative Learning Workshop!

Kagan is the leading provider of cooperative learning workshops. Why are Kagan's workshops so popular? Simple. Because Kagan makes full student engagement a snap. Kagan will teach you easy-to-use structures to get all students actively involved through team and pair work. Students love working together and learn much better through the high level of interaction - their test scores prove it!

## What participants say:

*We had a great time! It is fantastic to see it working in our classrooms! I can highly recommend the training and believe that all teachers need to do the training. Practical, sensible, easy to implement and fun. (Cathie, Principal NSW)*

*Being introduced to Kagan Cooperative Learning and integrating it into my teaching practice has revolutionised everything I do in the classroom. I firmly believe that I am a far more effective teacher than ever before and the enjoyment my students and I experience by using Kagan in the classroom is immeasurable. (Peter, Winner Australian Quality Teaching Award.)*

## Workshop Highlights

- Take away structures that really make a difference
- Form effective teams to maximise tutoring and learning
- Create a caring and cooperative learning class
- Make teamwork fun and successful for all
- Manage the cooperative class for success



# Visit Our Website for Course Information.....

## Workshop Information...

Online registration is available for each course from the Course Calendar page of the website. You can also download an information flyer which provides detailed information about the venue, timings for the course, costs and other information.

## Confirmation...

You will receive an immediate notification that we have received your registration when you register online. No payment is required with registration. It is your responsibility to contact Kagan Australia if you have not received your confirmation one week prior to the workshop date.

## Kagan Australia's Guarantee...

At Kagan Australia, we are committed to excellence in professional development. We guarantee that you will be 100% satisfied with the content and quality of our professional development programs. If, for any reason, you are not satisfied, contact us immediately. We will refund your registration immediately, less materials costs, or give you credit toward another Kagan training course.

## Course Calendar...

View all our events with dates, times, venue, a course flyer and online registration.

## Course Overviews ...

View our course outlines and agendas for each course. Details are available about what you will learn, social skill & classroom management.

## Teacher Tips & Tools...

Here you will find lots of helpful hints and tools, such as posters, for you to download. Articles, research & newsletters are available in this section.

Visit our website to find a course near you!

# It's All About Student Engagement!

